



# MAJOR PROJECT EXTERNALS



## POWER ALLOCATION, ADAPTIVE BEAMFORMING IN LTE THROUGH PILOT-BASED CHANNEL ESTIMATION

### INTERNAL GUIDE

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### EXTERNAL GUIDE

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# PRESENTATION FLOW

- INTRODUCTION
- LTE PHY MODULATION AND CODING
- PILOT-BASED CHANNEL ESTIMATION
- POWER ALLOCATION
- ADAPTIVE BEAMFORMING
- FUTURE WORK
- REFERENCES



- INTRODUCTION
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# INTRODUCTION

- LITERATURE SURVEY
- MOTIVATION
- PROBLEM STATEMENT
- OBJECTIVES
- METHODOLOGY
- SPECIFICATIONS

# PROBLEM STATEMENT

- In a wireless, multi-user, mobile environment, Base Station antennas must:
  - ✓ **Dynamically steer the signal (beam) to the User Equipment**
  - ✓ **With a suitable power**
  - ✓ **Based on channel conditions**
- **STATEMENT – MATLAB implementation of power allocation and adaptive beamforming through a [UE location, Power required] look-up table based on downlink channel conditions and path loss**

# OBJECTIVES

- Understanding of LTE-PHY and enabling technologies
- Recreate modules that implement Modulation and Coding
- Pilot-based OFDM Channel Estimation
- Path Loss calculation
- Distance Based Power allocation
- Adaptive beam-steering through antenna array

# METHODOLOGY

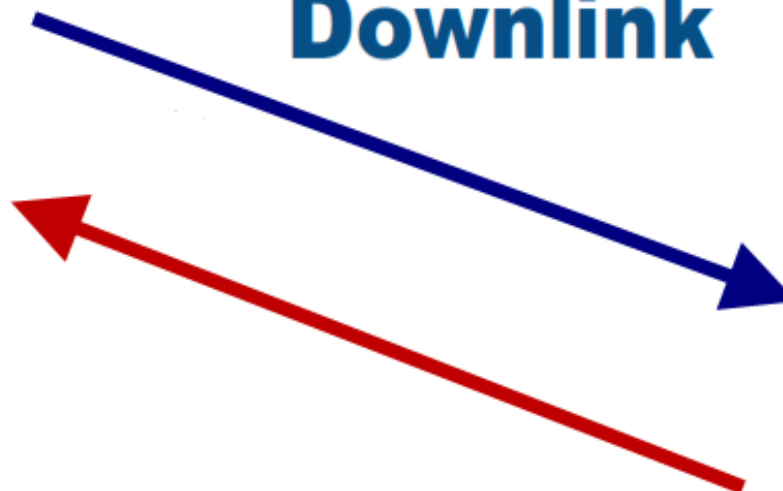
- Understanding of LTE-PHY and enabling technologies
- Recreate modules that implement Modulation and Coding
- Pilot-based OFDM Channel Estimation
- Path Loss calculation
- Distance Based Power allocation
- Adaptive beam-steering through antenna array

# LTE NOMENCLATURE

**eNB**



**Downlink**



**Uplink**



**UE**

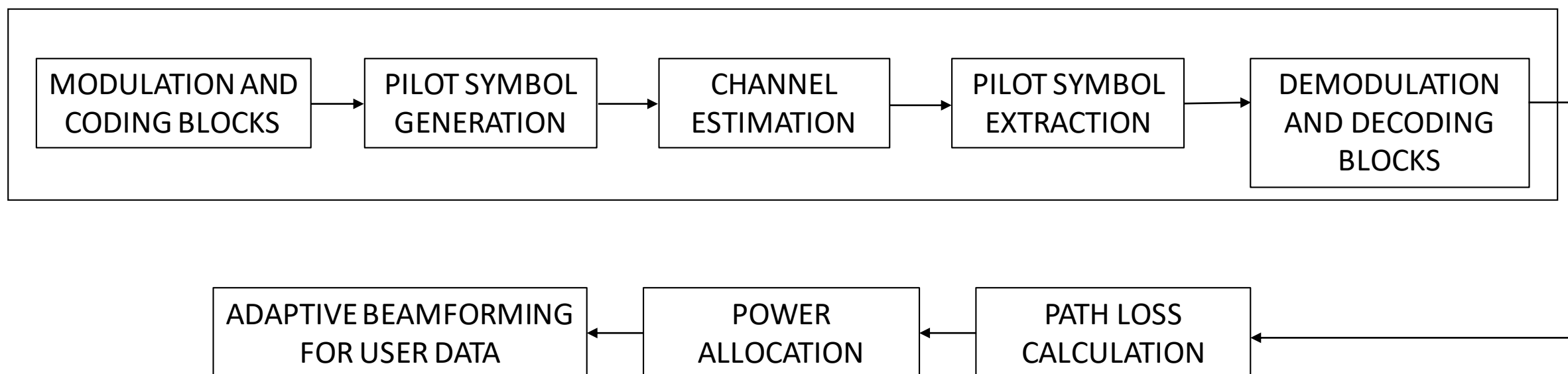
eNB = Enhanced  
Node Base Station

UE = User Equipment

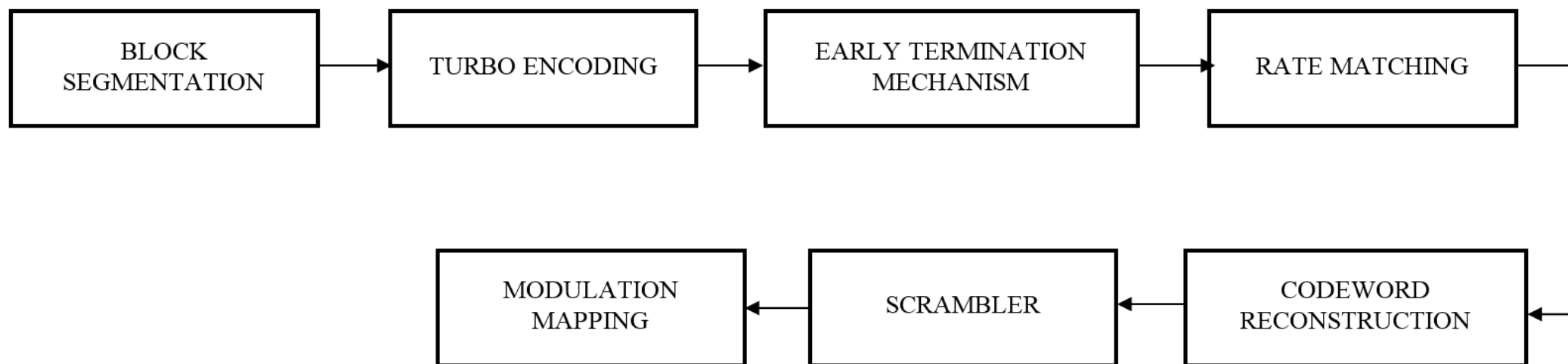


# BLOCK DIAGRAM

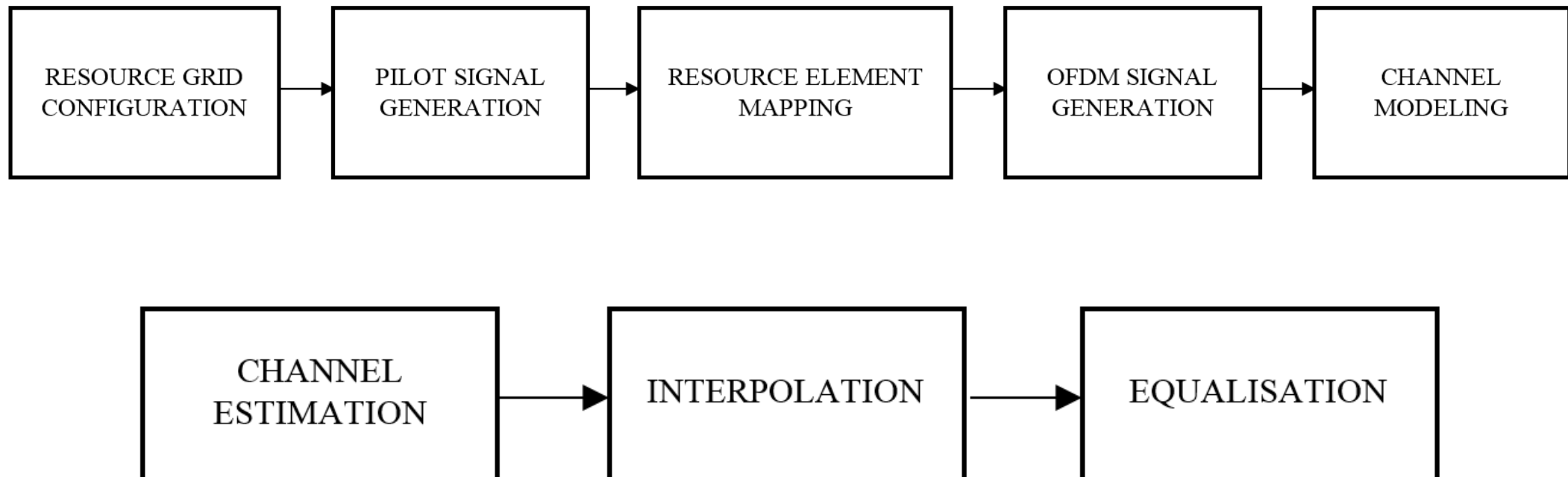
## PILOT-BASED CHANNEL ESTIMATION



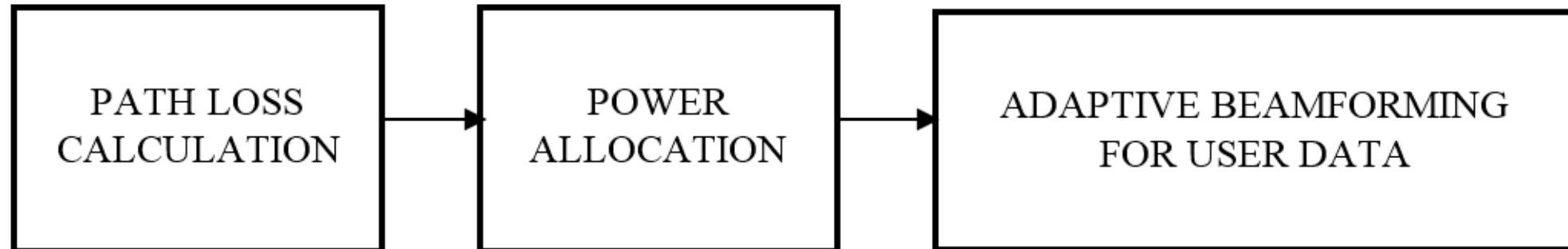
# LTE PHY MODULATION AND CODING



# PILOT-BASED DOWNLINK OFDM CHANNEL ESTIMATION



# POWER ALLOCATION, ADAPTIVE BEAMFORMING



# SPECIFICATIONS - LTE PARAMETERS

OFDM parameters for downlink transmission subframe duration (1 ms) subcarrier spacing (15 kHz)						
Bandwidth (MHz)	1.4	3	5	10	15	20
Sampling frequency (MHz)	1.92	3.84	7.68	15.36	23.04	30.72
FFT size	128	256	512	1024	1536	2048
Number of resource blocks	6	15	25	50	75	100
OFDM symbols per slot	14/12			(Normal/extended)		
CP length	4.7/5.6			(Normal/extended)		

Channel bandwidth (MHz)	Number of resource blocks
<b>1.4</b>	6
<b>3</b>	15
<b>5</b>	25
<b>10</b>	50
<b>15</b>	75
<b>20</b>	100

# SPECIFICATIONS - LTE PARAMETERS

Specification No.	Description
TS 36.101	User Equipment (UE) radio transmission and reception
TS 36.104	Base Station (eNodeB) radio transmission and reception
TS 36.201	LTE physical layer: General description
TS 36.211	Physical channels and modulation
TS 36.212	Multiplexing and channel coding
TS 36.213	Physical layer procedures
TS 36.214	Physical layer measurements
TS 36.305	Functional specification of User Equipment (UE) positioning
TR 36.824	LTE coverage enhancements
TR 36.863	Study on Cell-specific Reference Signals (CRS)
TR 36.897	Study on Elevation Beamforming for LTE

Sl No	Parameter	Specifications
1	LTE Version	Release 8
2	Layer involved	LTE PHY – Layer 1
3	Mode and Duplexing	Downlink, FDD
4	Frequency Bands	25 for FDD, 11 for TDD
5	Frequency range	1.9 GHz to 3.8 GHz
6	Subcarrier spacing	15kHz
7	Channel Bandwidth (LTE specified)	1.4-20 MHz
8	Number of Resource Blocks (Depends on BW)	6-100
9	Subcarrier per Resource Block	12
10	OFDM symbols per Resource Block	7
11	Types of Channel Information	6
Sl No	Block	Specifications
1	Modulator/Demodulator (Adaptive)	QPSK, 16-QAM, 64-QAM
2	Scrambler/Descrambler	Number of shift registers:31
3	Turbo Encoder/Decoder	Rate: 1/3, Block Size: 40-6144
4	CRC Generator/Detector	Length: 24 bits
5	FFT (Block size depends on Bandwidth used)	Size: 128-2048



- INTRODUCTION
- **LTE PHY MODULATION AND CODING**
- PILOT-BASED CHANNEL ESTIMATION
- POWER ALLOCATION
- ADAPTIVE BEAMFORMING
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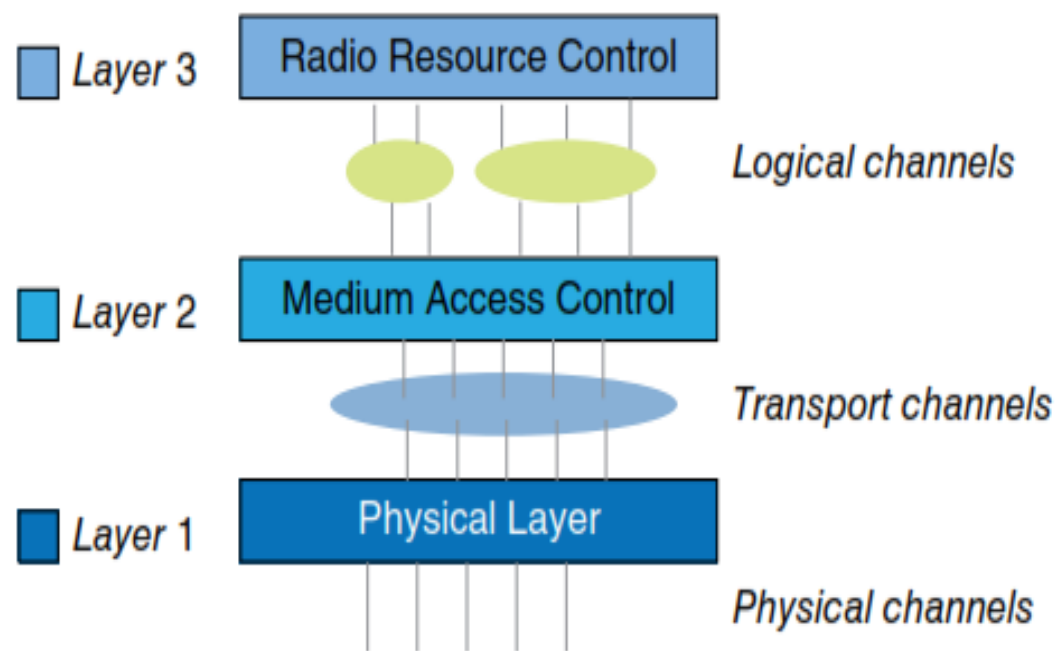




# METHODOLOGY

## Understanding of LTE-PHY

- Downlink – eNodeB to UE
- Air Interface – OFDM
- Enabling Technologies
  - MIMO – MU-MIMO
  - TX, RX DIVERSITY
  - LINK ADAPTATION

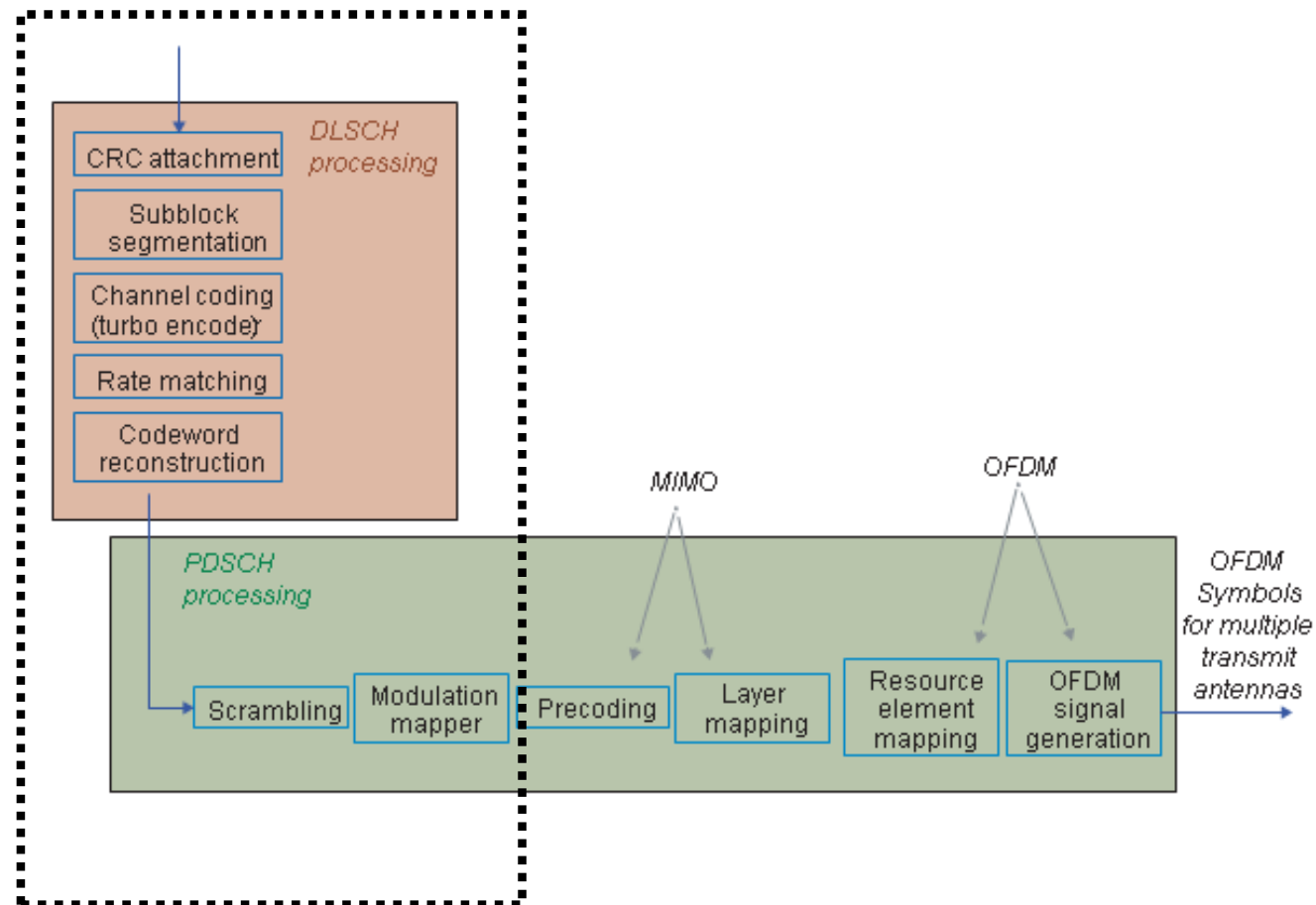


**LTE MODEL**

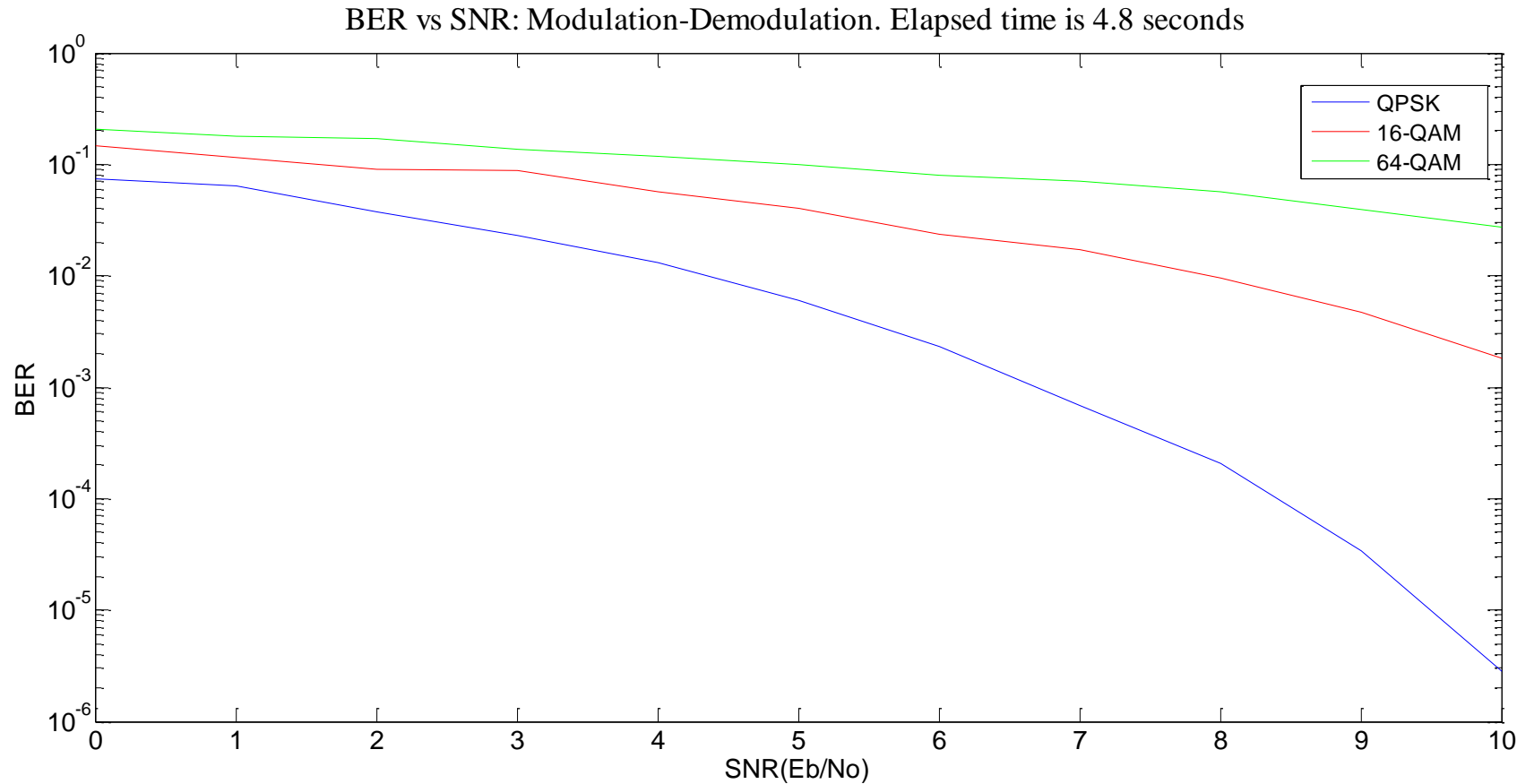
# METHODOLOGY

## Modulation and Coding

- Adaptive Modulation – QPSK/16-QAM/64-QAM
- Scrambling – Gold sequence (31 bits)
- Turbo Coding (Rate 1/3)
- Open source codes
  - Rate Matching
  - Codeblock Segmentation
- Channel Processing
- Reverse sequence at receiver



# RESULTS – ADAPTIVE MODULATION



## INPUT PARAMETERS

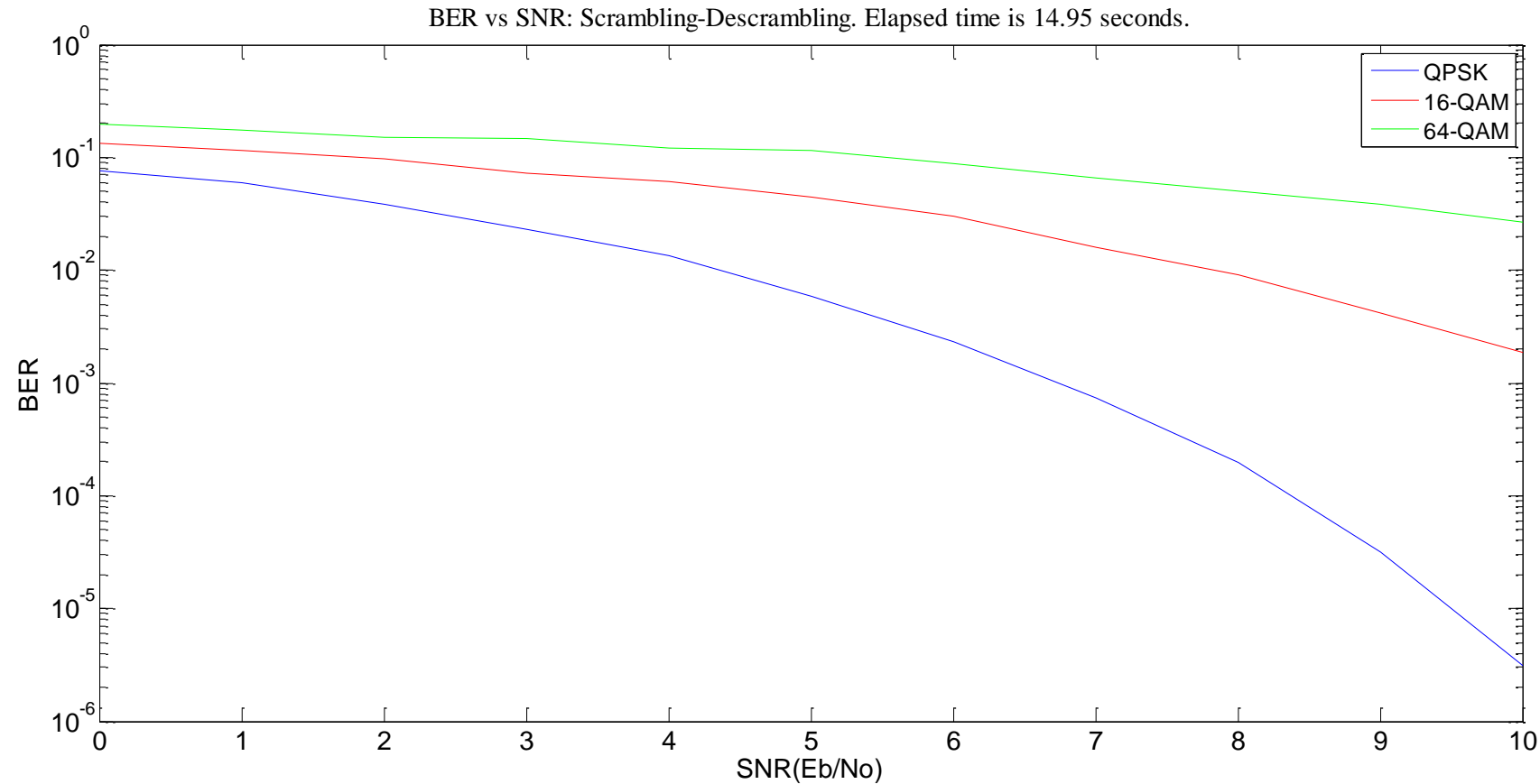
ModulationMode

EbNo (SNR)

maxNumErrors = 200

maxNumBits =  $10^7$

# RESULTS - SCRAMBLING



## INPUT PARAMETERS

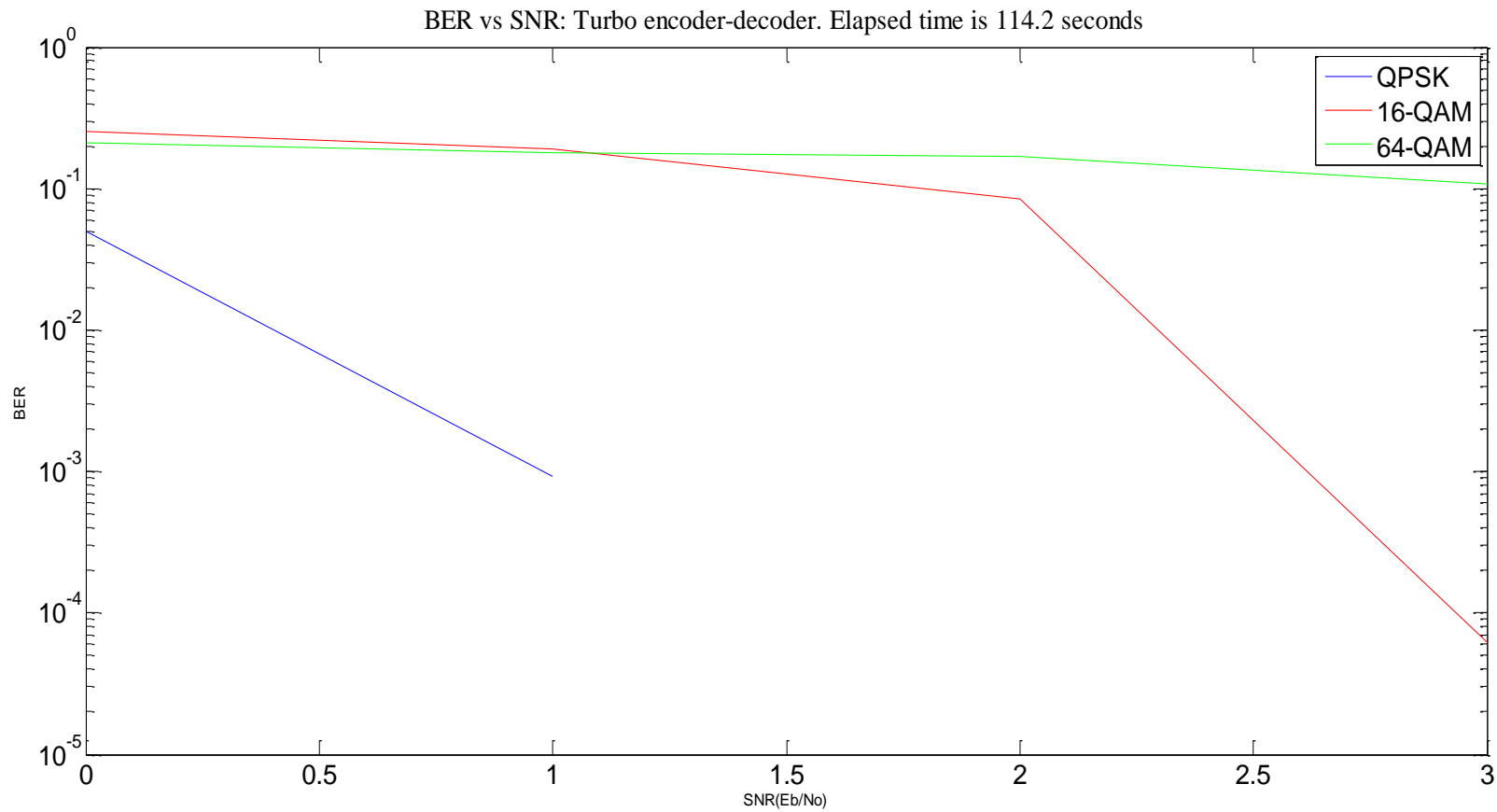
ModulationMode

EbNo (SNR)

maxNumErrors = 200

maxNumBits =  $10^7$

# RESULTS – TURBO CODING



```
count =
    550

numErrs =
    203

numBits =
    1439744
```

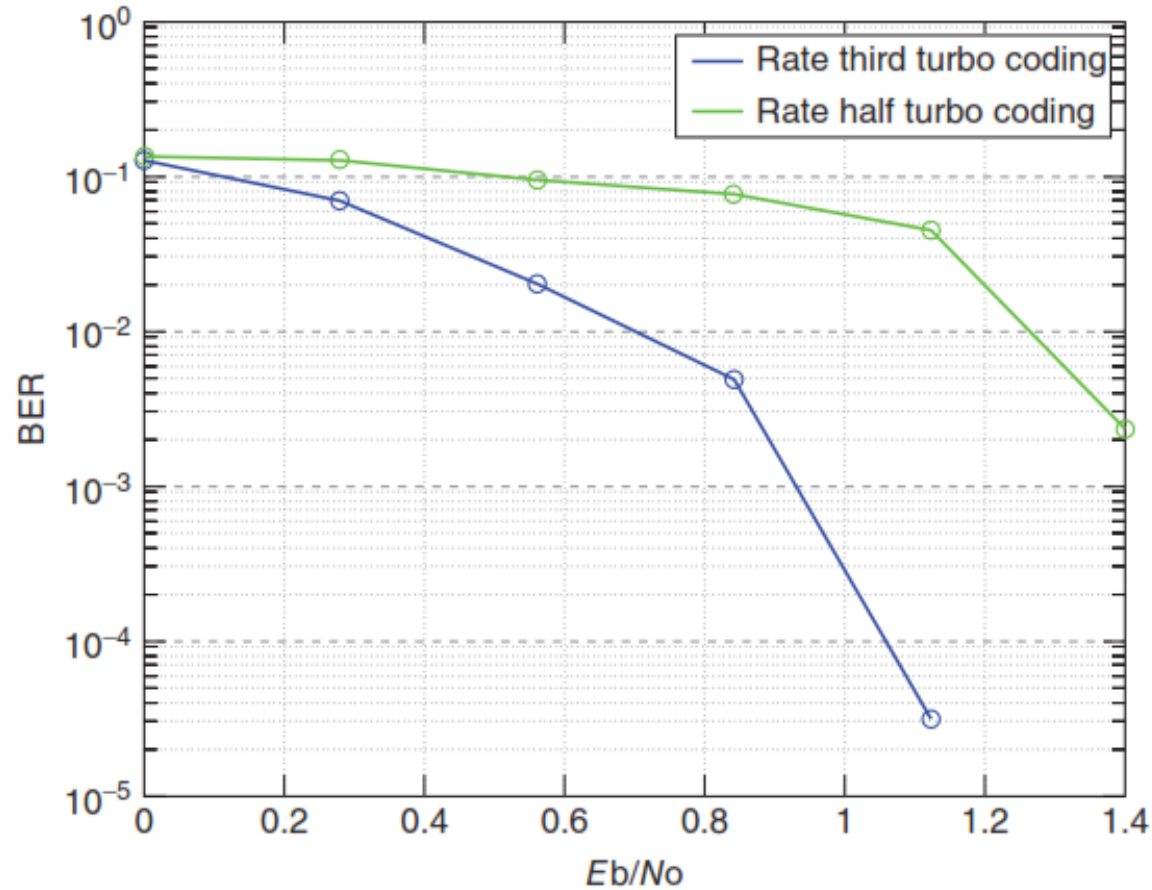
# RESULTS – EARLY TERMINATION

- Turbo Coding consumes almost 90% of runtime so far
- This can be reduced by generating CRC bits
- Only last 24 CRC bits checked, thereby reducing runtime

## Command Window

```
>> EbNo=1; maxNumErrs=1e7; maxNumBits=1e7;  
tic; [a,b]=Turbo(EbNo,maxNumErrs, maxNumBits); toc;  
tic; [a,b]=Early_Termination(EbNo,maxNumErrs, maxNumBits); toc;  
Elapsed time is 197.800292 seconds.  
Elapsed time is 116.198952 seconds.
```

# RESULTS – RATE MATCHING

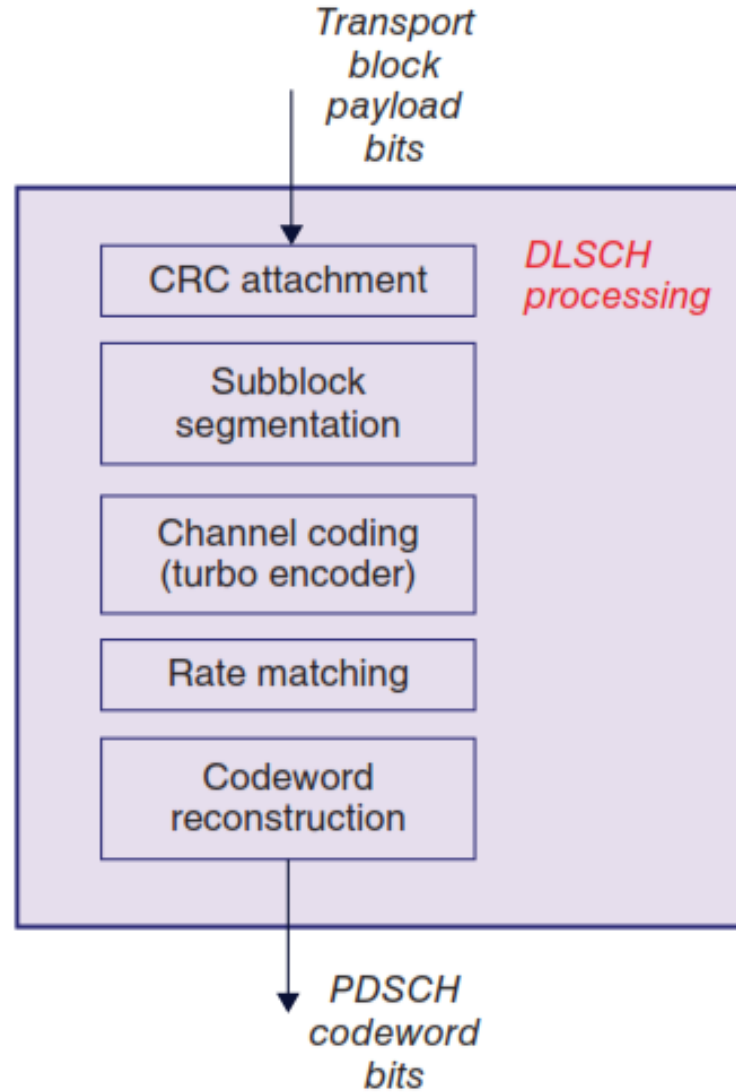


```
numErrs =
    24

numBits =
    5001416

Elapsed time is 66.892972 seconds.
```

# OVERALL BLOCK 1

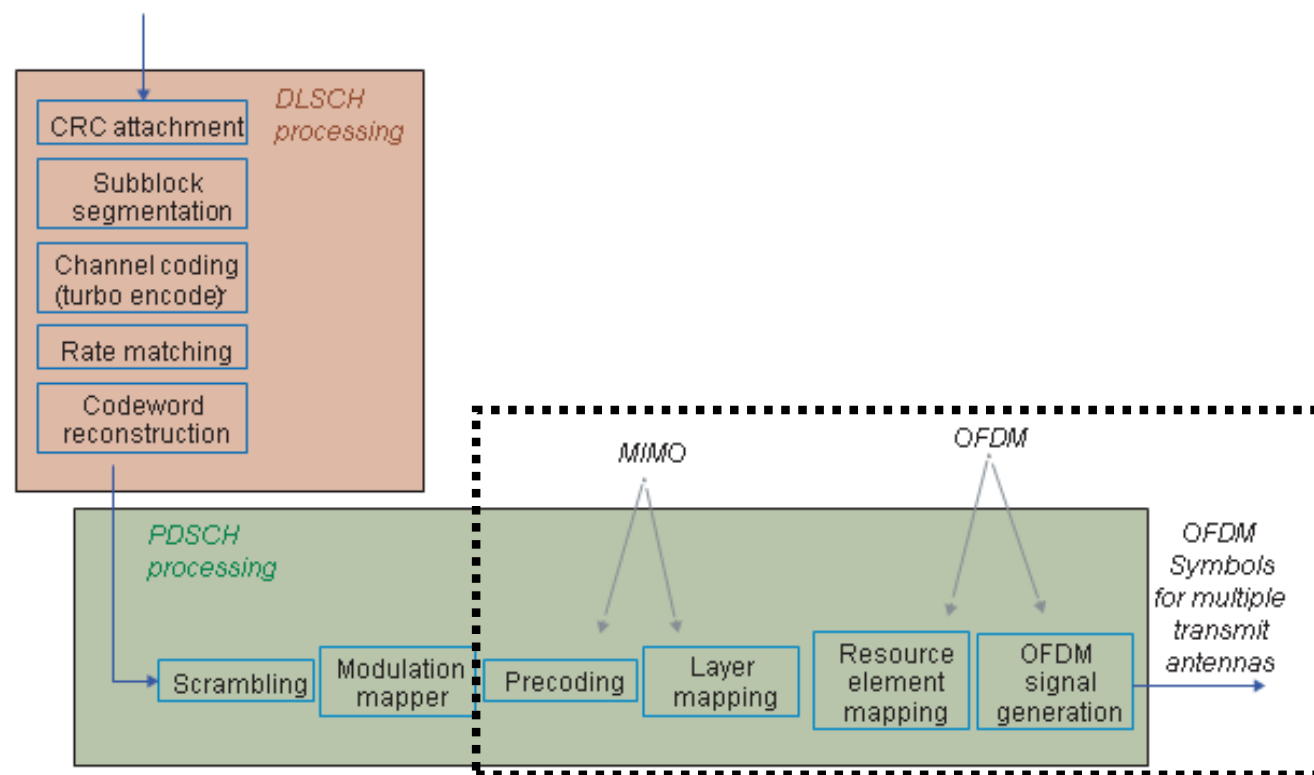




# METHODOLOGY

## Pilot-based OFDM Channel Estimation

- Multipath Fading – Frequency Selective
- Mobility – Doppler Effect
- Resource Grid Configuration
  - Six types of signals
  - CSR – Pilot Signals
  - Reference Generation – Open Source
- Resource Element Mapping
- OFDM Signal Generation
- Channel Modeling and Estimation

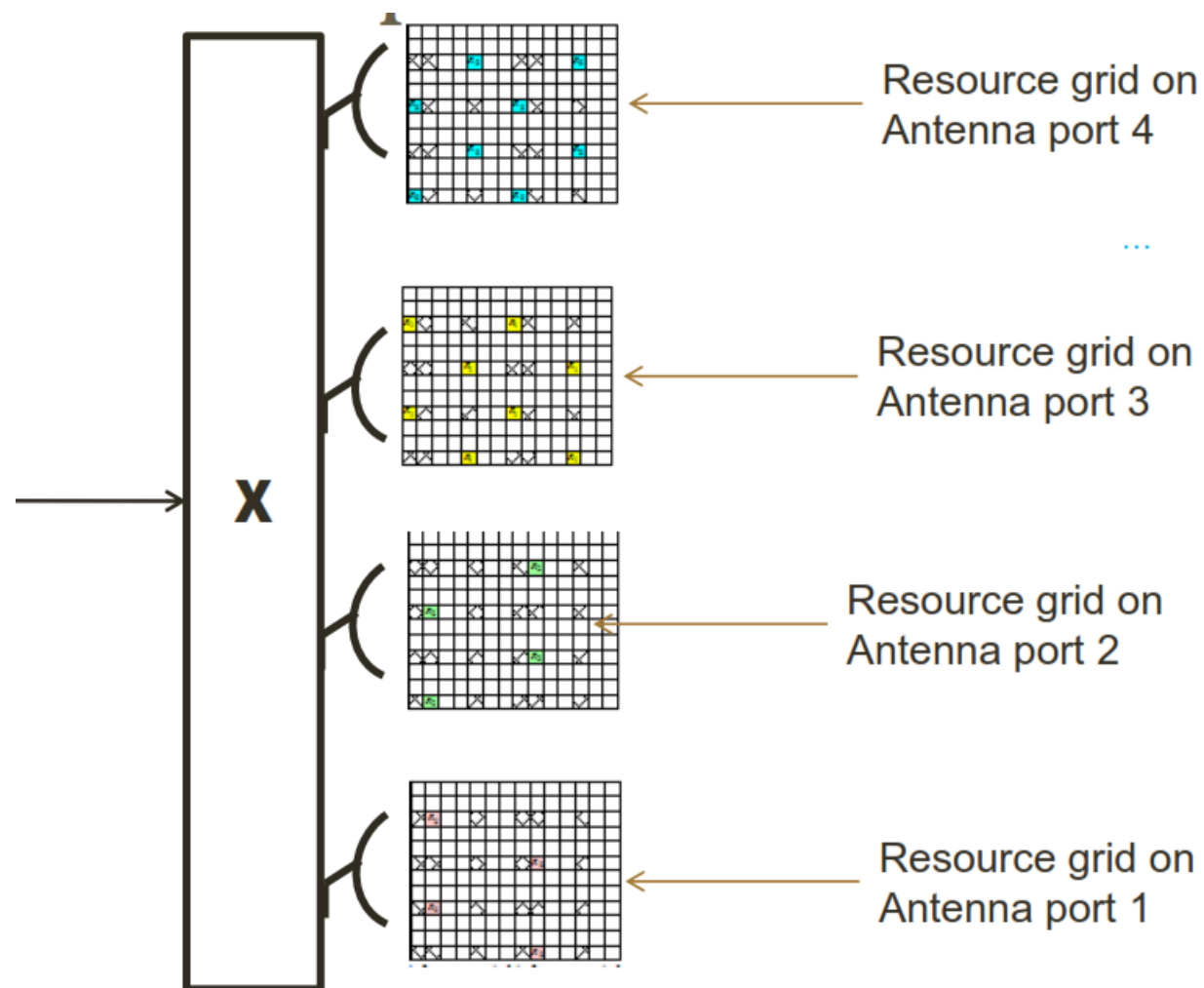




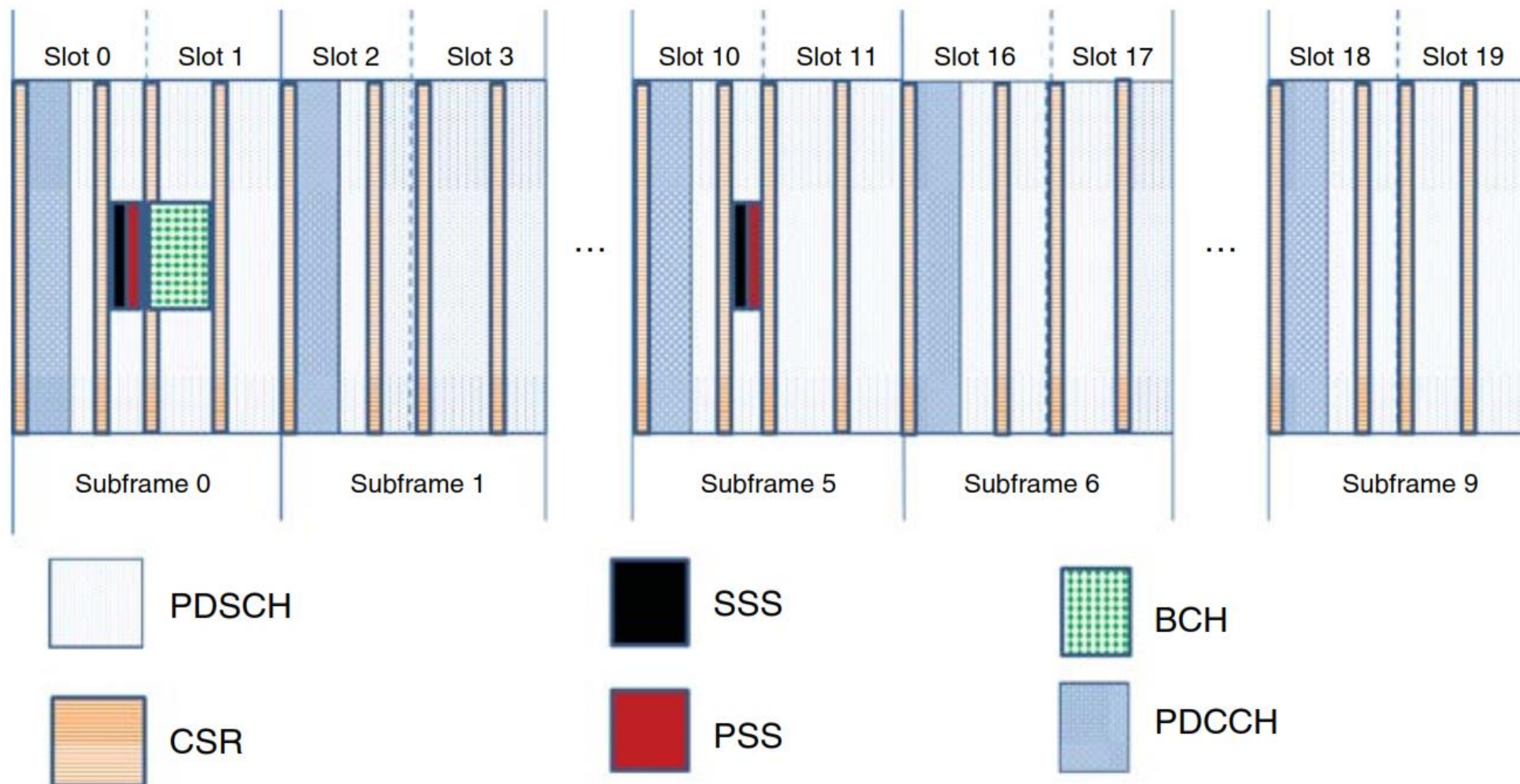
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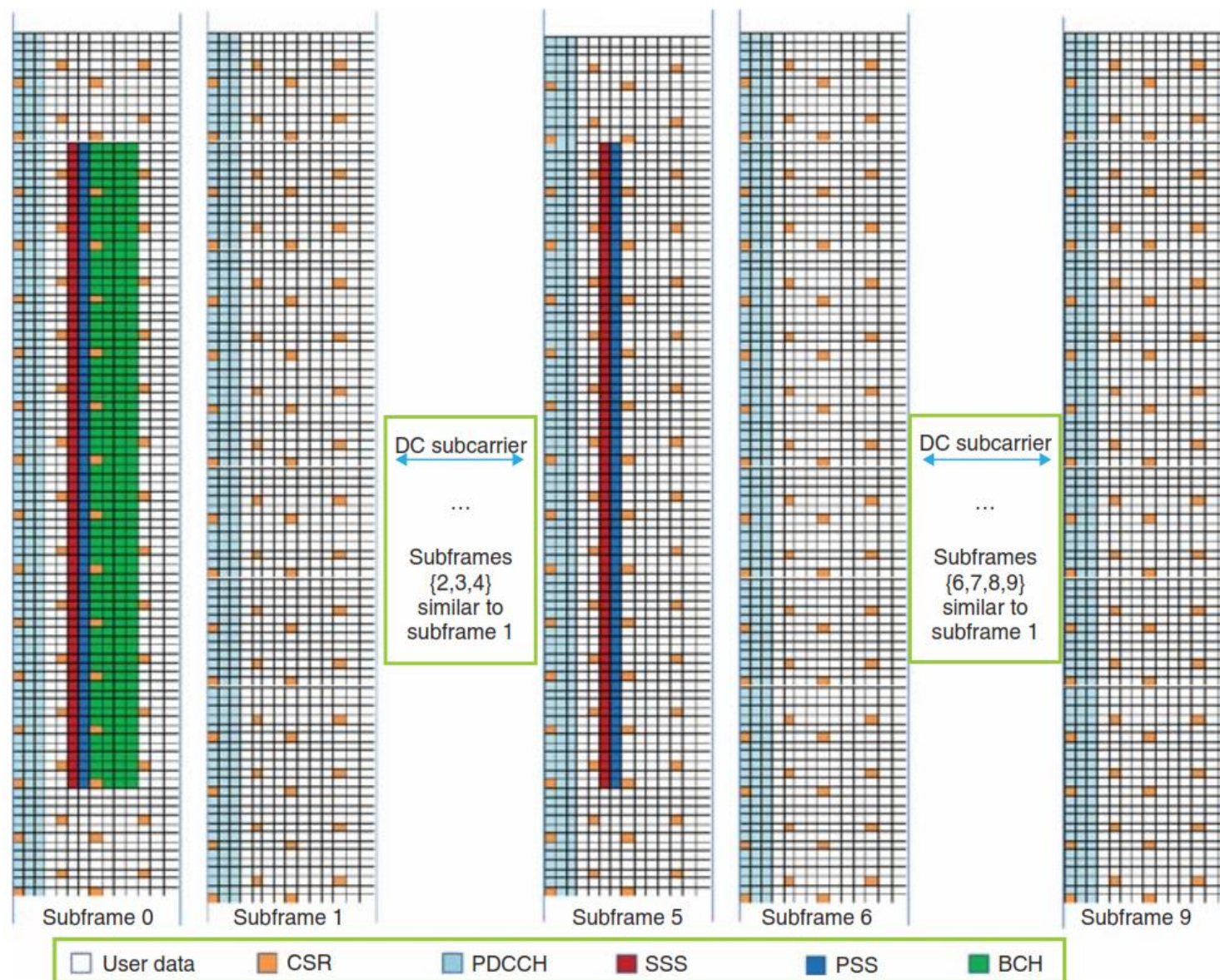
# RESOURCE GRID ON ANTENNA PORTS



# LTE RESOURCE GRID







# RESOURCE GRID CONFIGURATION

```
function p= prmsPDSCH(chanBW, contReg, modType, varargin)
% Returns parameter structures for LTE PDSCH simulation.
%
% Assumes a FDD, normal cyclic prefix, full-bandwidth, single-user
% SISO or SIMO downlink transmission.
%% PDSCH parameters
switch chanBW
case 1 % 1.4 MHz
BW = 1.4e6; N = 128; cpLen0 = 10; cpLenR = 9;
Nrb = 6; chanSRate = 1.92e6;
case 2 % 3 MHz
BW = 3e6; N = 256; cpLen0 = 20; cpLenR = 18;
Nrb = 15; chanSRate = 3.84e6;
case 3 % 5 MHz
BW = 5e6; N = 512; cpLen0 = 40; cpLenR = 36;
Nrb = 25; chanSRate = 7.68e6;
case 4 % 10 MHz
BW = 10e6; N = 1024; cpLen0 = 80; cpLenR = 72;
Nrb = 50; chanSRate = 15.36e6;
case 5 % 15 MHz
BW = 15e6; N = 1536; cpLen0 = 120; cpLenR = 108;
Nrb = 75; chanSRate = 23.04e6;
case 6 % 20 MHz
BW = 20e6; N = 2048; cpLen0 = 160; cpLenR = 144;
Nrb = 100; chanSRate = 30.72e6;
end
```

Channel bandwidth (MHz)	Number of resource blocks
1.4	6
3	15
5	25
10	50
15	75
20	100

# RESULTS – Fixed BW, Varying Modulation Scheme (QPSK, 16-QAM)

```
>> prmsPDSCH(1,7,1)

ans =

        BW: 1400000
         N: 128
    cpLen0: 10
    cpLenR: 9
        Nrb: 6
    chanSRate: 1920000
    contReg: 7
        numTx: 1
        numRx: 1
        numLayers: 1
    numCodeWords: 1
        deltaF: 15000
        Nrb_sc: 12
        Ndl_symb: 7
    numResources: 1008
numCSRResources: 48
    numContRE: 492
    numBCHRE: 276
    numSSSRE: 72
    numPSSRE: 72
    numDataRE: [3x1 double]
numDataResources: 960
         Qm: 2
    numLayPerCW: 1
    numDataBits: 1920
numPDSCHBits: [3x1 double]
        maxG: 936
```

```
>> prmsPDSCH(1,7,2)

ans =

        BW: 1400000
         N: 128
    cpLen0: 10
    cpLenR: 9
        Nrb: 6
    chanSRate: 1920000
    contReg: 7
        numTx: 1
        numRx: 1
        numLayers: 1
    numCodeWords: 1
        deltaF: 15000
        Nrb_sc: 12
        Ndl_symb: 7
    numResources: 1008
numCSRResources: 48
    numContRE: 492
    numBCHRE: 276
    numSSSRE: 72
    numPSSRE: 72
    numDataRE: [3x1 double]
numDataResources: 960
         Qm: 4
    numLayPerCW: 1
    numDataBits: 3840
numPDSCHBits: [3x1 double]
        maxG: 1872
```

# RESULTS – Varying BW (1.4, 3, 5 MHz) Fixed Modulation Scheme

```
>> prmsPDSCH(1,7,1)

ans =

        BW: 1400000
         N: 128
      cpLen0: 10
      cpLenR: 9
        Nrb: 6
    chanSRate: 1920000
     contReg: 7
      numTx: 1
      numRx: 1
    numLayers: 1
  numCodeWords: 1
      deltaF: 15000
      Nrb_sc: 12
      Ndl_symb: 7
  numResources: 1008
 numCSRResources: 48
   numContRE: 492
   numBCHRE: 276
   numSSSRE: 72
   numPSSRE: 72
   numDataRE: [3x1 double]
 numDataResources: 960
         Qm: 2
   numLayPerCW: 1
  numDataBits: 1920
 numPDSCHBits: [3x1 double]
        maxG: 936
```

```
>> prmsPDSCH(2,7,1)

ans =

        BW: 3000000
         N: 256
      cpLen0: 20
      cpLenR: 18
        Nrb: 15
    chanSRate: 3840000
     contReg: 7
      numTx: 1
      numRx: 1
    numLayers: 1
  numCodeWords: 1
      deltaF: 15000
      Nrb_sc: 12
      Ndl_symb: 7
  numResources: 2520
 numCSRResources: 120
   numContRE: 1230
   numBCHRE: 276
   numSSSRE: 72
   numPSSRE: 72
   numDataRE: [3x1 double]
 numDataResources: 2400
         Qm: 2
   numLayPerCW: 1
  numDataBits: 4800
 numPDSCHBits: [3x1 double]
        maxG: 2340
```

```
>> prmsPDSCH(3,7,1)

ans =

        BW: 5000000
         N: 512
      cpLen0: 40
      cpLenR: 36
        Nrb: 25
    chanSRate: 7680000
     contReg: 7
      numTx: 1
      numRx: 1
    numLayers: 1
  numCodeWords: 1
      deltaF: 15000
      Nrb_sc: 12
      Ndl_symb: 7
  numResources: 4200
 numCSRResources: 200
   numContRE: 2050
   numBCHRE: 276
   numSSSRE: 72
   numPSSRE: 72
   numDataRE: [3x1 double]
 numDataResources: 4000
         Qm: 2
   numLayPerCW: 1
  numDataBits: 8000
 numPDSCHBits: [3x1 double]
        maxG: 3900
```





## RESULTS – PILOT SIGNAL GENERATION

```
Command Window
New to MATLAB? Watch this Video, see Examples, or read Help
>> CSRgenerator(0,1)

ans(:,:,1) =

    0.7071 - 0.7071i    -0.7071 - 0.7071i
    0.7071 + 0.7071i     0.7071 + 0.7071i
    0.7071 - 0.7071i    -0.7071 - 0.7071i
   -0.7071 + 0.7071i    -0.7071 + 0.7071i
   -0.7071 + 0.7071i    -0.7071 - 0.7071i
   -0.7071 - 0.7071i     0.7071 + 0.7071i
   -0.7071 + 0.7071i    -0.7071 + 0.7071i
   -0.7071 - 0.7071i    -0.7071 - 0.7071i
    0.7071 + 0.7071i     0.7071 - 0.7071i
   -0.7071 - 0.7071i    -0.7071 + 0.7071i
   -0.7071 + 0.7071i    -0.7071 - 0.7071i
   -0.7071 - 0.7071i     0.7071 + 0.7071i
   -0.7071 + 0.7071i    -0.7071 + 0.7071i
   -0.7071 - 0.7071i    -0.7071 - 0.7071i
    0.7071 + 0.7071i     0.7071 - 0.7071i
    0.7071 - 0.7071i    -0.7071 + 0.7071i
    0.7071 - 0.7071i    -0.7071 - 0.7071i
    0.7071 + 0.7071i    -0.7071 + 0.7071i
   -0.7071 + 0.7071i    -0.7071 - 0.7071i
    0.7071 + 0.7071i     0.7071 - 0.7071i
    0.7071 + 0.7071i    -0.7071 + 0.7071i
   -0.7071 + 0.7071i     0.7071 + 0.7071i
   -0.7071 - 0.7071i    -0.7071 + 0.7071i
   -0.7071 + 0.7071i    -0.7071 - 0.7071i
    0.7071 - 0.7071i     0.7071 - 0.7071i
   -0.7071 + 0.7071i    -0.7071 + 0.7071i
    0.7071 + 0.7071i     0.7071 + 0.7071i
   -0.7071 + 0.7071i    -0.7071 + 0.7071i
   -0.7071 - 0.7071i     0.7071 - 0.7071i
   -0.7071 + 0.7071i     0.7071 + 0.7071i
    0.7071 + 0.7071i    -0.7071 + 0.7071i
```

```

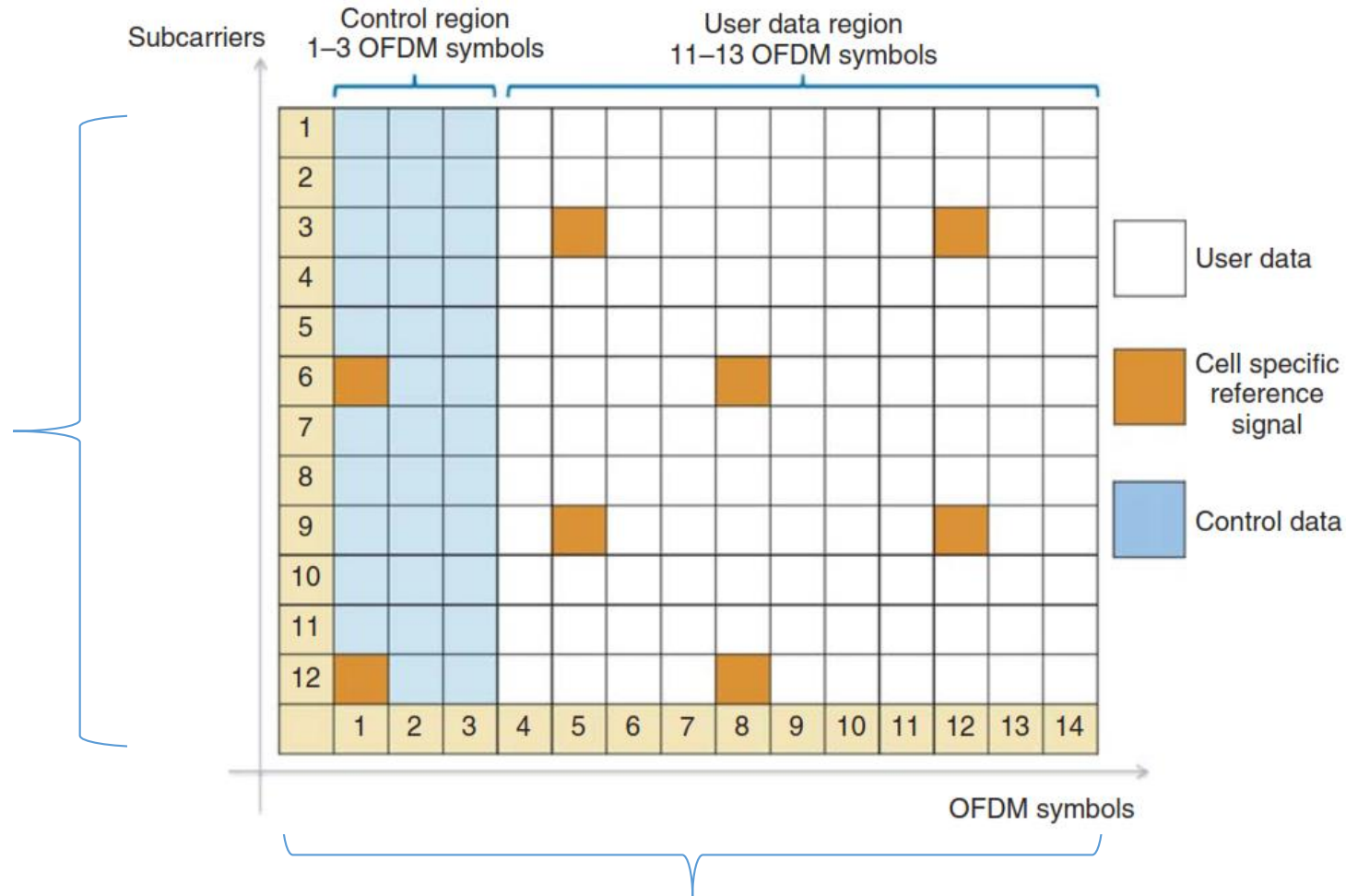
Command Window
New to MATLAB? Watch this Video, see Examples, or read the docs
-0.7071i - 0.7071i 0.7071 + 0.7071i
-0.7071i - 0.7071i 0.7071 + 0.7071i
-0.7071 + 0.7071i 0.7071 - 0.7071i
0.7071 + 0.7071i 0.7071 + 0.7071i
0.7071 + 0.7071i 0.7071 + 0.7071i
-0.7071i - 0.7071i -0.7071i - 0.7071i
0.7071 + 0.7071i -0.7071 + 0.7071i
-0.7071i - 0.7071i 0.7071 - 0.7071i
0.7071i - 0.7071i 0.7071 - 0.7071i
-0.7071i - 0.7071i -0.7071i - 0.7071i
-0.7071i - 0.7071i 0.7071 - 0.7071i
-0.7071i - 0.7071i -0.7071i - 0.7071i
0.7071i - 0.7071i -0.7071i - 0.7071i
0.7071 + 0.7071i 0.7071 + 0.7071i
0.7071i - 0.7071i -0.7071i - 0.7071i
0.7071 + 0.7071i 0.7071 + 0.7071i
0.7071i - 0.7071i 0.7071 - 0.7071i
0.7071i - 0.7071i -0.7071i - 0.7071i
0.7071i - 0.7071i -0.7071i - 0.7071i
0.7071 + 0.7071i -0.7071 + 0.7071i
0.7071i - 0.7071i 0.7071 - 0.7071i

ans(:, : , 2) =
-0.7071i - 0.7071i 0.7071 + 0.7071i
-0.7071i - 0.7071i 0.7071 - 0.7071i
-0.7071i - 0.7071i 0.7071 + 0.7071i
-0.7071i - 0.7071i 0.7071 - 0.7071i
-0.7071i - 0.7071i -0.7071i + 0.7071i
-0.7071 + 0.7071i -0.7071 - 0.7071i
-0.7071 + 0.7071i -0.7071 - 0.7071i
-0.7071 + 0.7071i -0.7071 + 0.7071i
0.7071 + 0.7071i 0.7071 - 0.7071i
-0.7071i - 0.7071i -0.7071 + 0.7071i
0.7071i - 0.7071i -0.7071 + 0.7071i
0.7071 + 0.7071i -0.7071 - 0.7071i
0.7071 + 0.7071i -0.7071 - 0.7071i
0.7071i - 0.7071i -0.7071 + 0.7071i
-0.7071 + 0.7071i -0.7071 + 0.7071i

```

# RESULTS – RESOURCE ELEMENT MAPPING

One Resource Block has 12 subcarriers of 15kHz each. For BW = 1.4MHz, there will be 6 Resource Blocks



One Subframe has 14 OFDM symbols. A frame is made up of 10 subframes

[illegible]



## Command Window

Columns 6 through 10

[illegible]

# RESULTS – RESOURCE ELEMENT MAPPING

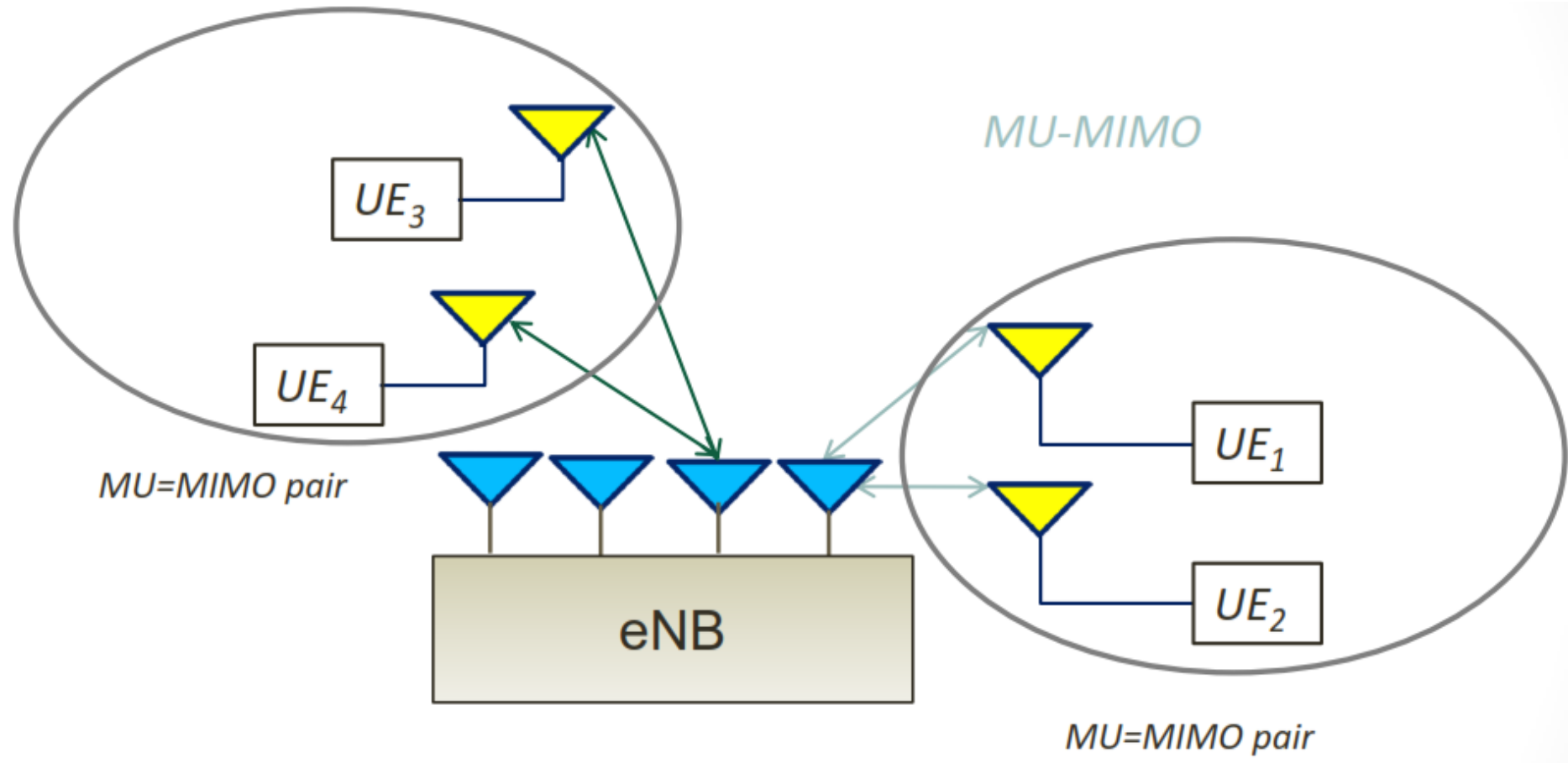
Command Window				
Columns 11 through 14				
0.0000 + 0.0000i	0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	-0.7071 + 0.7071i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	0.7071 + 0.7071i	0.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	-0.7071 - 0.7071i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	-0.7071 - 0.7071i	0.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	0.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.7071 - 0.7071i	0.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	1.0000 + 0.0000i	
0.0000 + 0.0000i	0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	1.0000 + 0.0000i	0.0000 + 0.0000i	0.0000 + 0.0000i	
0.0000 + 0.0000i	-0.7071 - 0.7071i	0.0000 + 0.0000i	0.0000 + 0.0000i	



# MIMO TRANSMISSION MODES

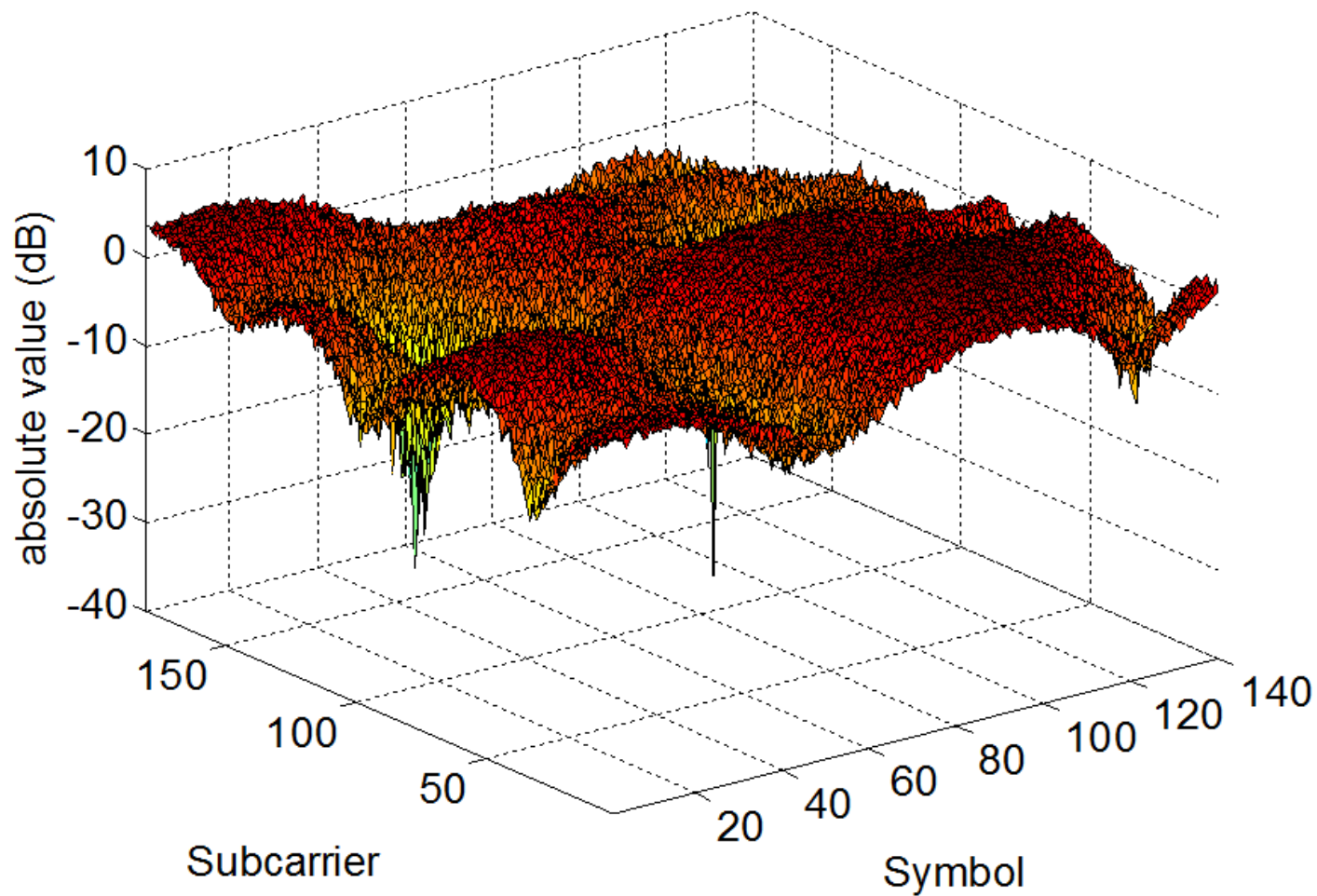
LTE transmission modes	Description
<b>Mode 1</b>	Single-antenna transmission
<b>Mode 2</b>	Transmit diversity
<b>Mode 3</b>	Open-loop codebook-based precoding
<b>Mode 4</b>	Closed-loop codebook-based precoding
<b>Mode 5</b>	Multi-user-MIMO version of transmission mode 4
<b>Mode 6</b>	Single-layer special case of closed-loop codebook-based precoding
<b>Mode 7</b>	Release-8 non-codebook-based precoding supporting only single-layer based on beamforming
<b>Mode 8</b>	Release-9 non-codebook-based precoding supporting up to two layers.
<b>Mode 9</b>	Release-10 non-codebook-based precoding supporting up to eight layers

# TRANSMISSION MODE 5 – MULTIUSER MIMO



# EQUALIZER EFFECT

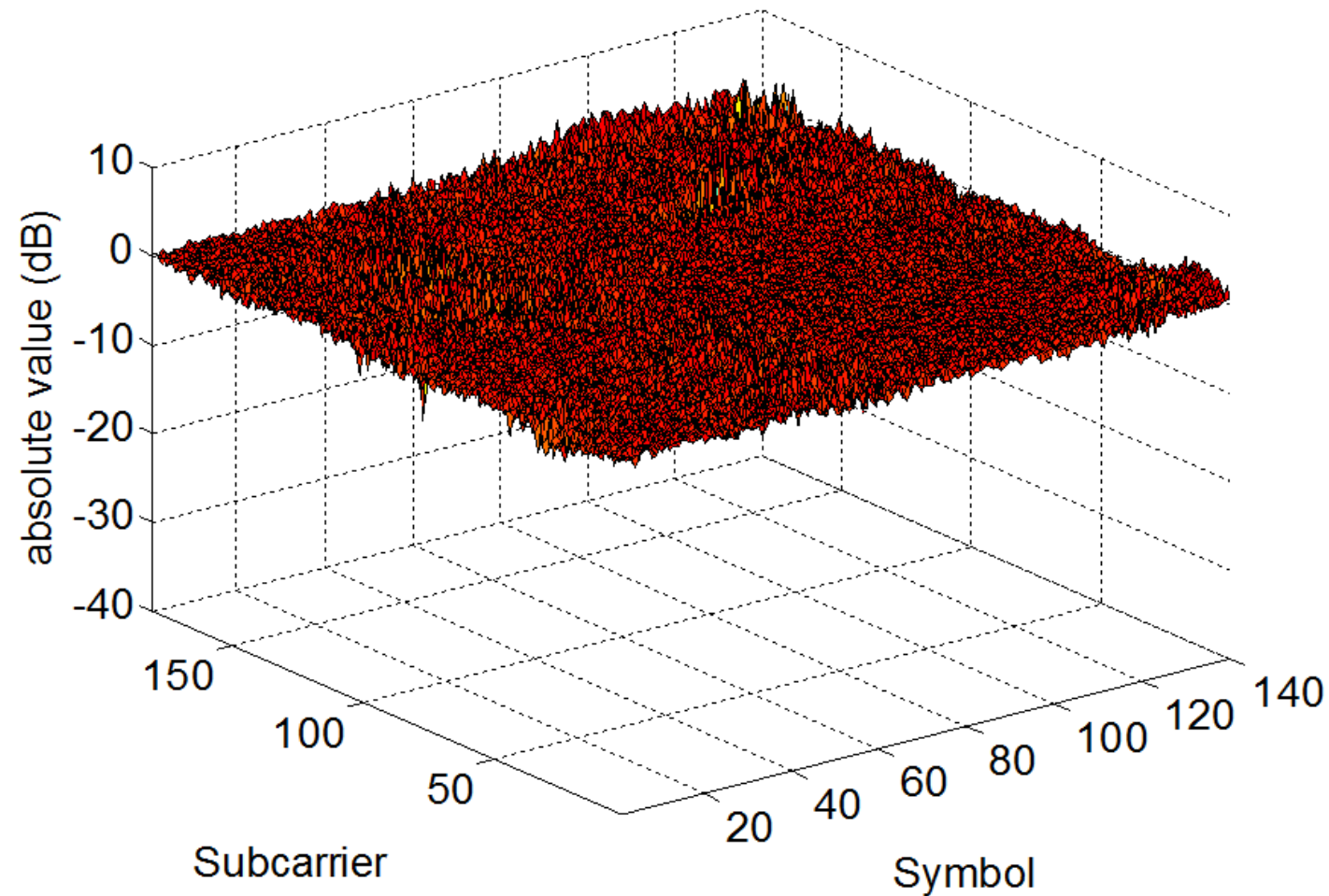
Received resource grid



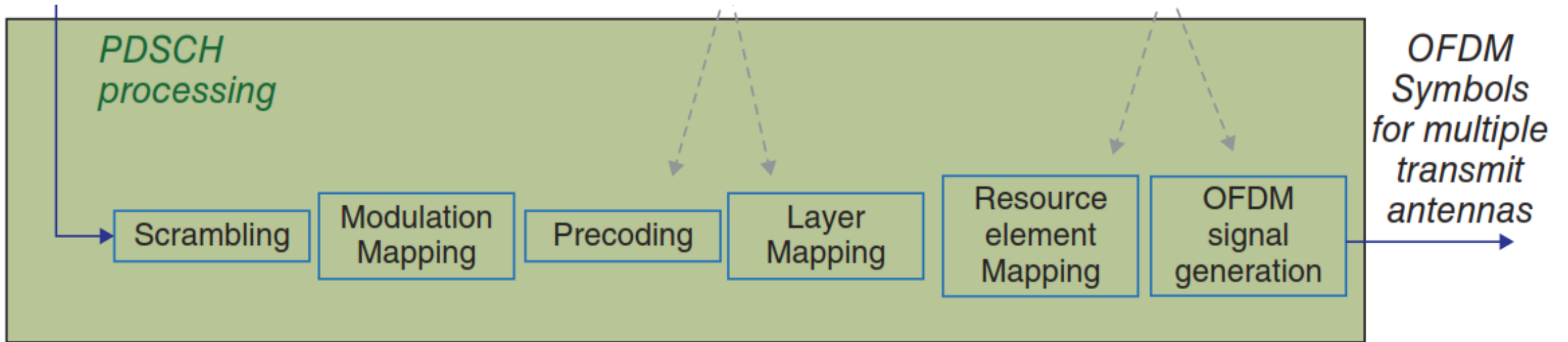


# EQUALIZER EFFECT

Equalized resource grid



# OVERALL BLOCK 2 AND 3





- INTRODUCTION
- LTE PHY MODULATION AND CODING
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- **POWER ALLOCATION**
- ADAPTIVE BEAMFORMING
- FUTURE WORK
- REFERENCES



# METHODOLOGY

## Path Loss calculation

- $P_t$  – Transmitted Power (Notified to UE)
- $P_r$  – Received Power (Measured by UE)
- $10 \cdot \log(P_t / P_r)$  – Path Loss

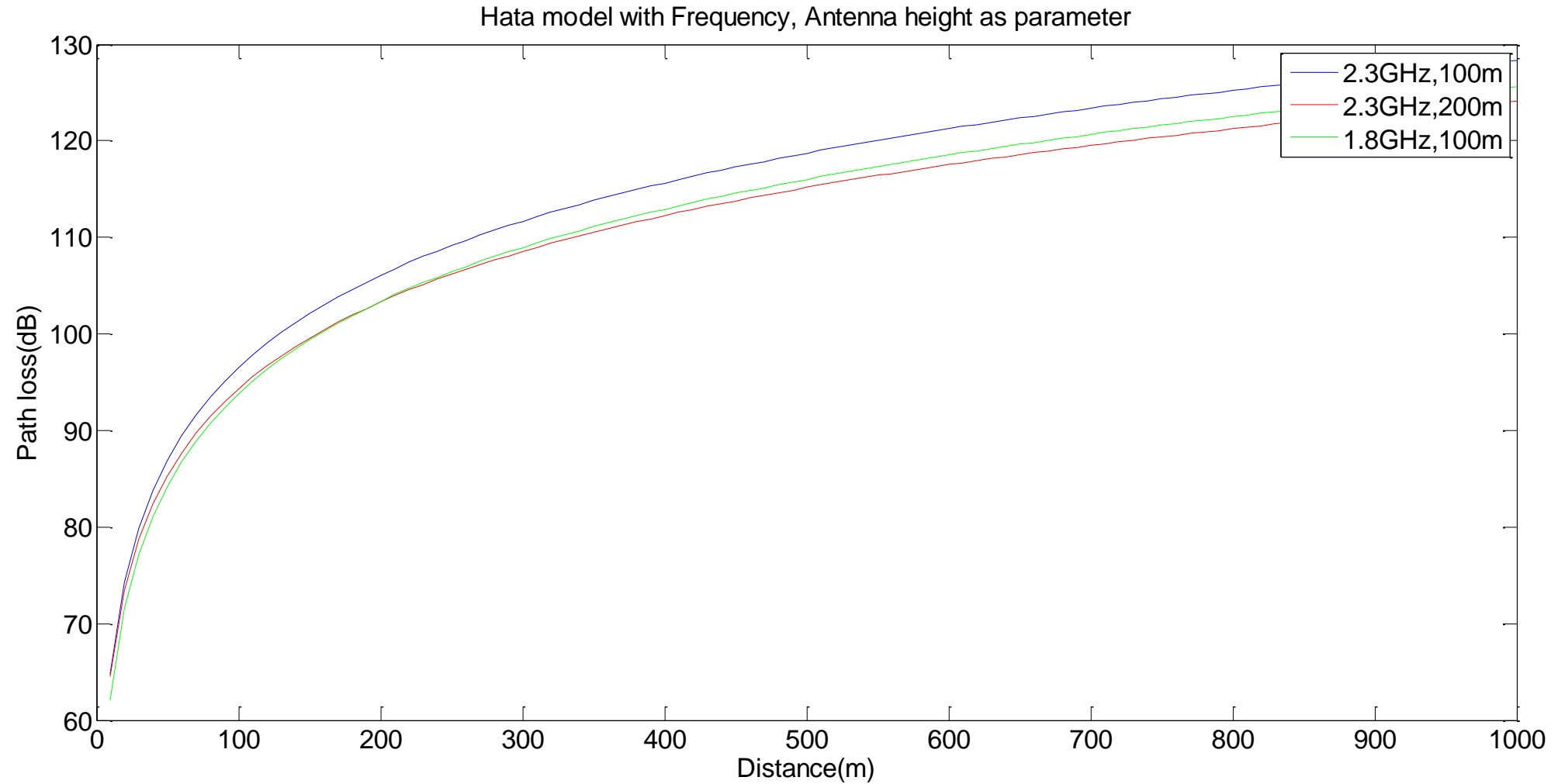
- **Okumura Hata Model**

$$P_{\text{loss}} = 69.55 + 26.16 \cdot \log_{10}(\text{frequency}) - 13.82 \cdot \log_{10}(h_{te}) + (44.9 - 6.55 \cdot \log_{10}(h_{te})) \cdot \log_{10}(\text{distance});$$

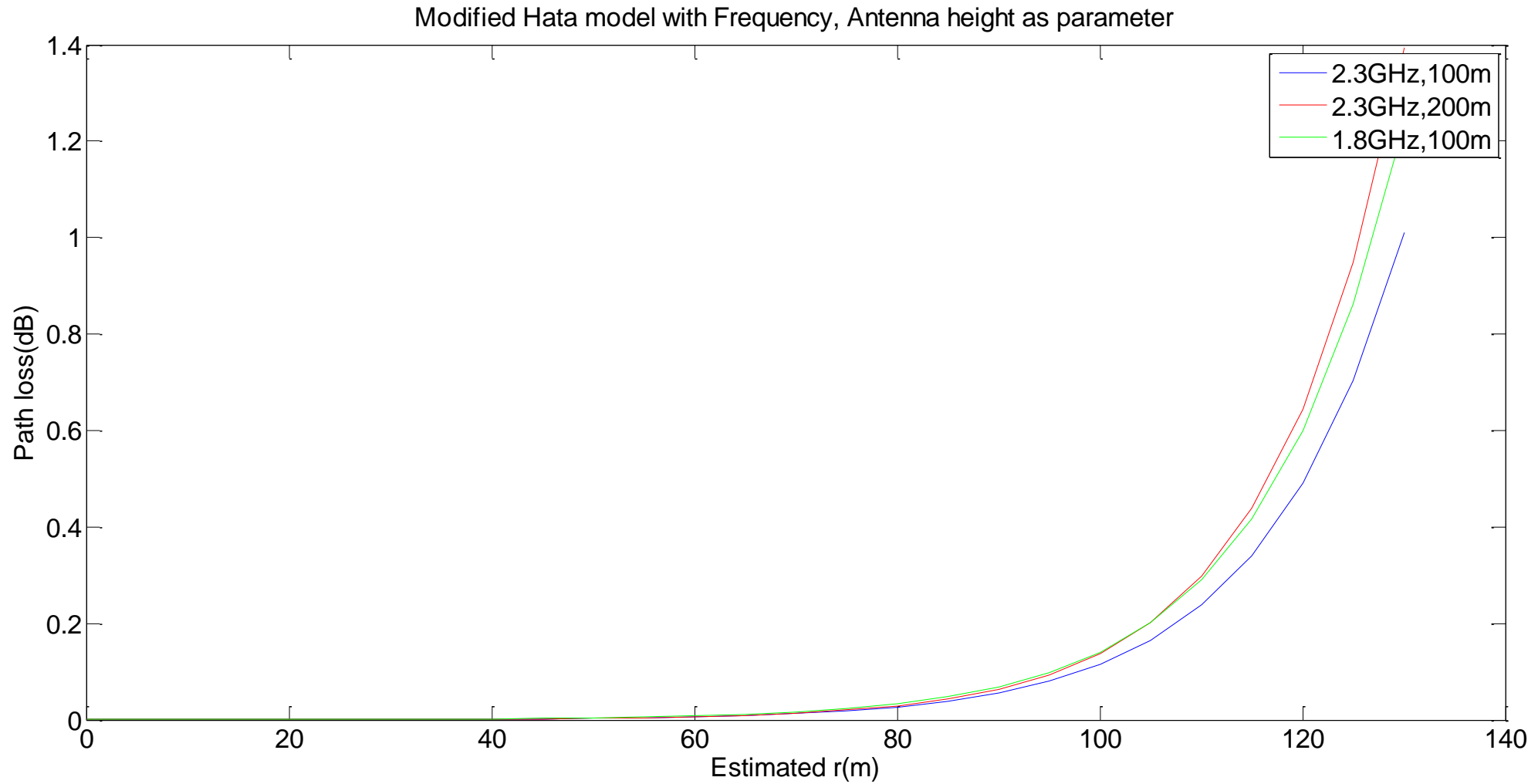
- **Rearranged Okumura Hata Model**

$$\text{Distance} = 10.^{\left( (P_{\text{loss}} - 69.55 - 26.16 \cdot \log_{10}(\text{frequency}) + 13.82 \cdot \log_{10}(h_{te})) / (44.9 - 6.55 \cdot \log_{10}(h_{te})) \right)};$$

# RESULTS



# RESULTS



# METHODOLOGY

**Determination of  $(r, \theta)$  of user** – DoA Estimation – MUSIC Algorithm

**Power allocation** – Power Control through Open-loop Feedback Techniques

**$(r, P)$  Look-up table for entire cell** – Obtaining relation between the two variables

**Repeating entire process for multi-user MIMO**

# Downlink Power Control

- Power control refers to the strategies or techniques required in order to adjust, correct and manage the power from the base station and the mobile station in an efficient manner.
- It minimises the necessary transmission power level to achieve good quality of service. This reduces the co-channel interference in other cells, which increases the system capacity.
- Open-loop power control



# Distance Based Power Allocation

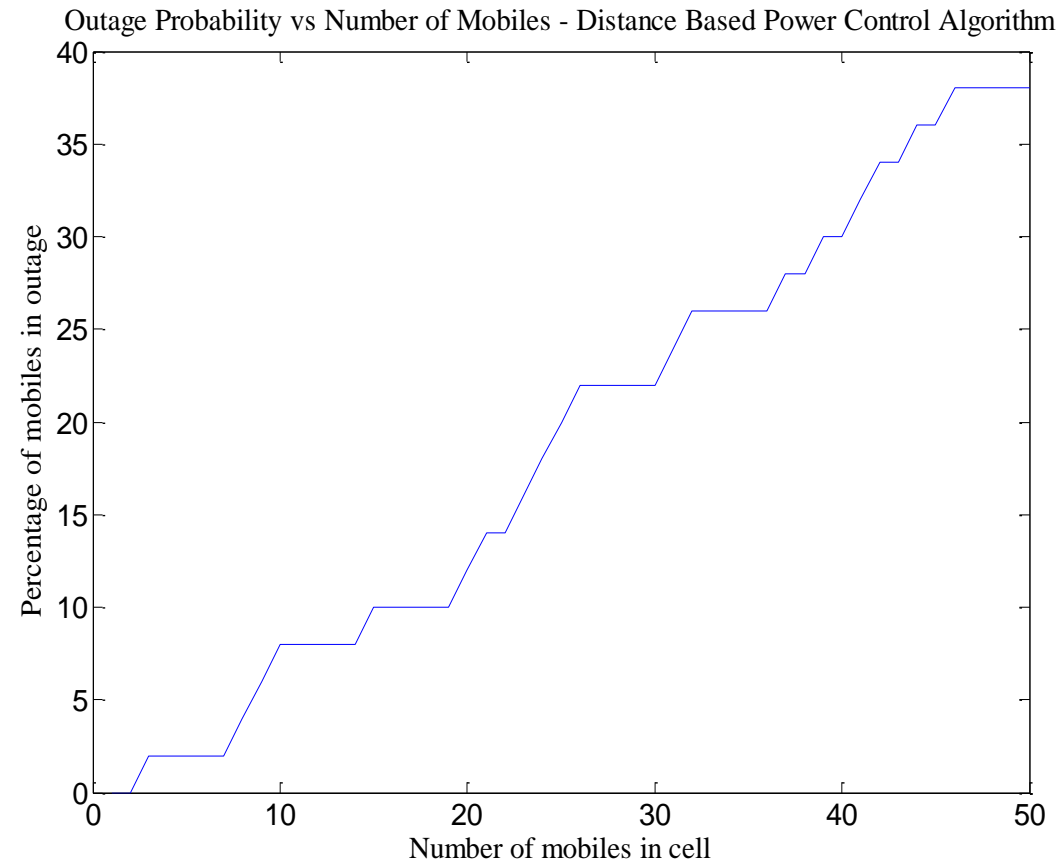
- The distance-based power allocation algorithm (DBPA) uses the distance between base station and each mobile station to allocate transmitted power to each each of its served mobile.
- The DBPA algorithm computes the transmitted power of mobile  $m$  according to the following equation:

$$p_m = kx_{a_m m}^n$$

$$\text{where, } x_{a_m m} = \begin{cases} \frac{d_{a_m m}}{R}, & \text{if } d_{a_m m} > d_{min} \\ \frac{d_{min}}{R}, & \text{if } d_{a_m m} \leq d_{min} \end{cases}$$

- $k$ =positive constant,  $R$ =maximum range,  $n$ = real positive value,  $d$ = distance between MS and BS.

# RESULTS-DBPA



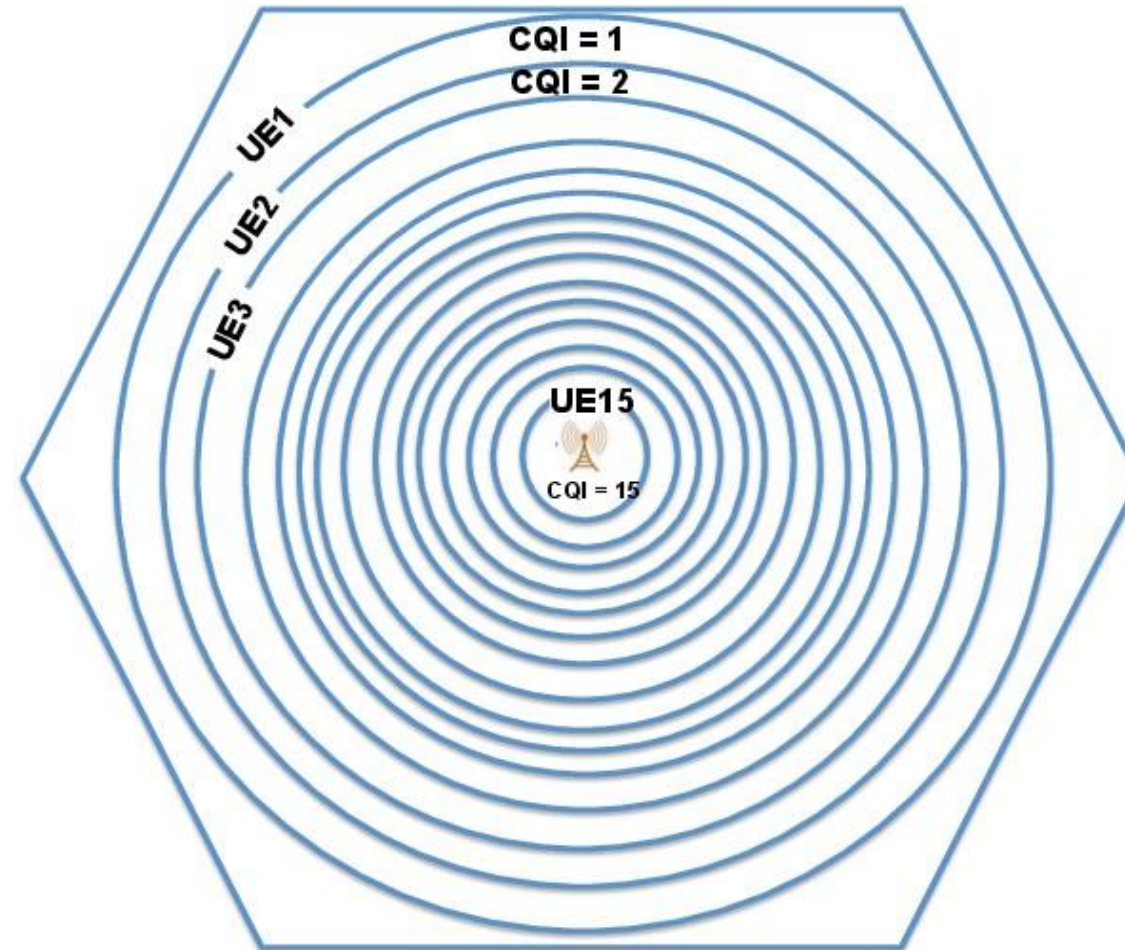


# RESULTS-DBPA

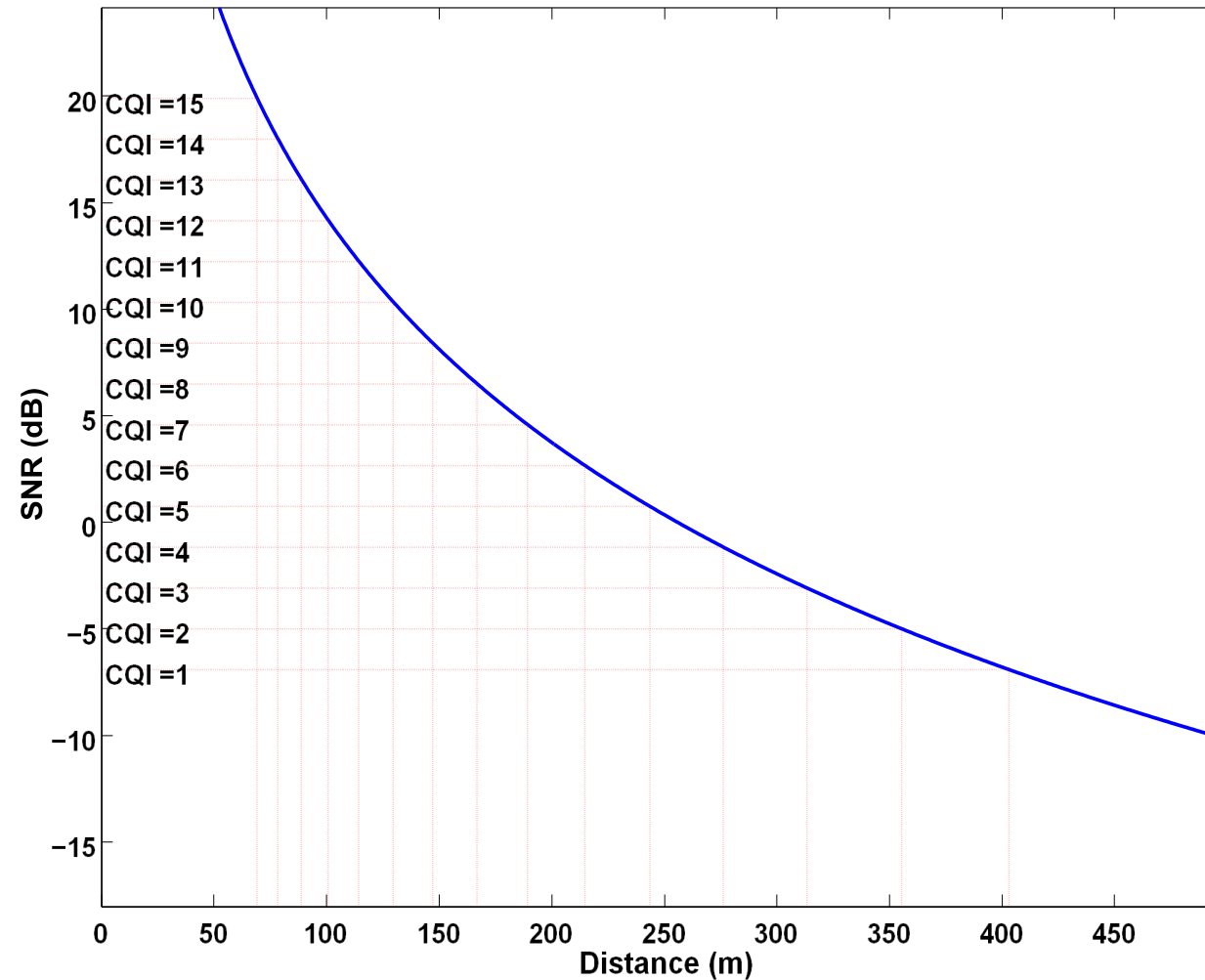
CQI Index	Modulation	Code Rate X 1024	Efficiency
0	No transmission		
1	QPSK	78	0.1523
2	QPSK	120	0.2344
3	QPSK	193	0.3880
4	QPSK	308	0.6016
5	QPSK	449	0.8770
6	QPSK	602	1.1758
7	16QAM	378	1.4766
8	16QAM	490	1.9141
9	16QAM	616	2.4063
10	64QAM	466	2.7305
11	64QAM	567	3.3223
12	64QAM	666	3.9023
13	64QAM	722	4.5234
14	64QAM	873	5.1152
15	64QAM	948	5.5547



# RESULTS-DBPA



# RESULTS-DBPA



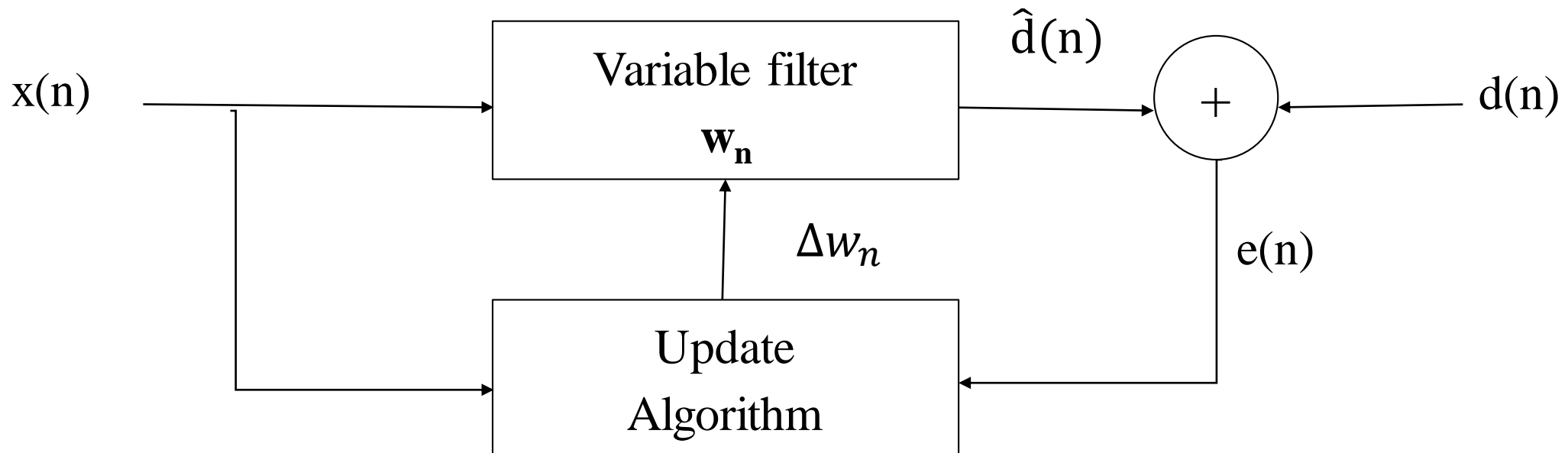


- INTRODUCTION
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# METHODOLOGY

## Adaptive beam-steering from antenna – LMS Algorithm



**BLOCK DIAGRAM**

# METHODOLOGY

## ▶ MATHEMATICAL MODELING

- ▶ ANTENNA ARRAY PATTERN – For  $n$  arrays, separated by a uniform distance  $d$ , oriented at angle  $\theta$ , having weights  $w_n$ , Array Factor (AF) is given as:

$$AF(\theta) = \sum_{i=0}^{N-1} w_n e^{jknd \sin(\theta)}$$

- ▶ BEAMFORMING ALGORITHM – The weights for LMS algorithm is given as:

$$w_{l,k+1} = w_{lk} + 2\mu \epsilon_k x_{lk}$$



# METHODOLOGY

## ▶ MATHEMATICAL MODELING

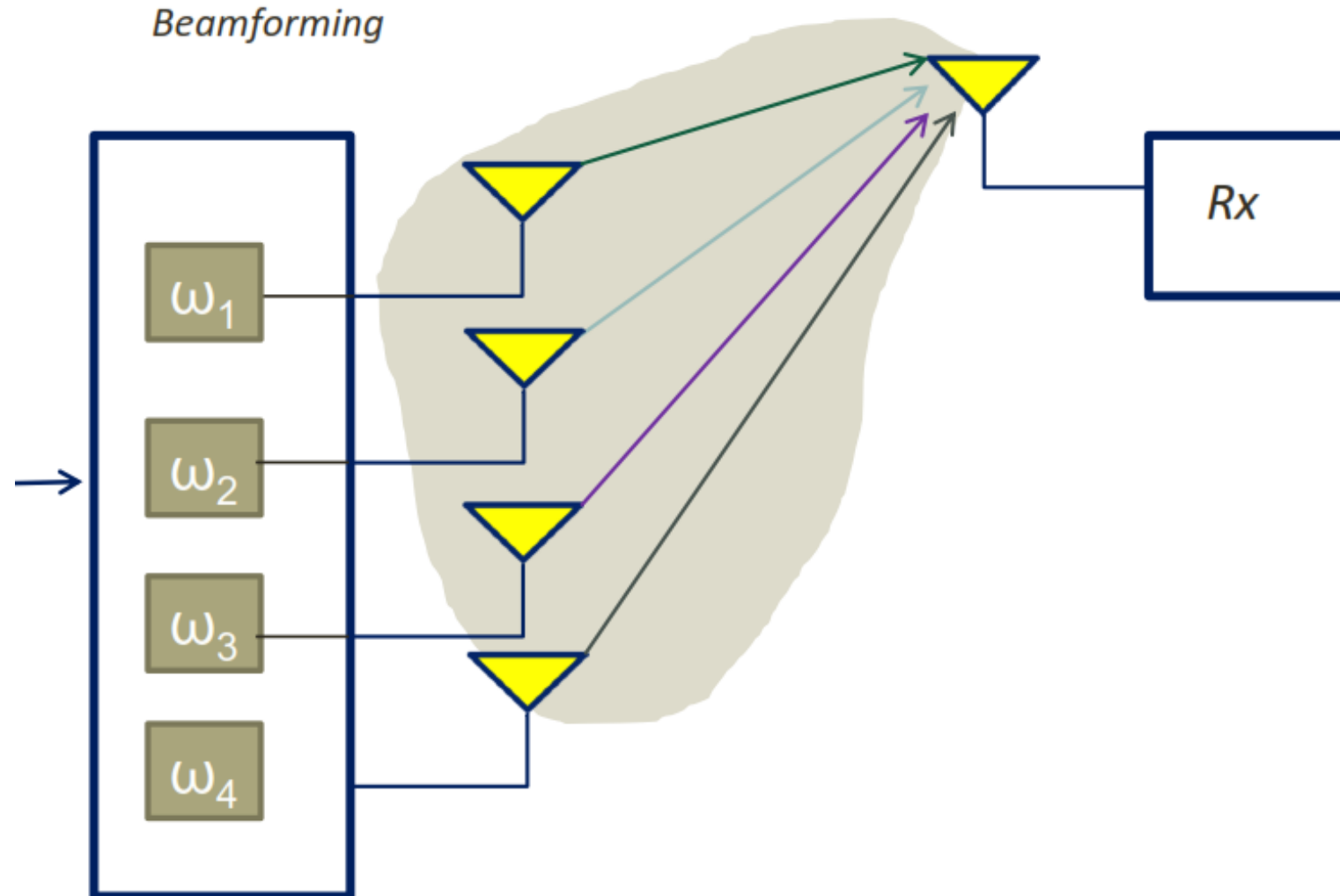
- ▶ ANTENNA ARRAY PATTERN – For  $n$  arrays, separated by a uniform distance  $d$ , oriented at angle  $\theta$ , having weights  $w_n$ , Array Factor (AF) is given as:

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$$w_{l,k+1} = w_{lk} + 2\mu \epsilon_k x_{lk}$$

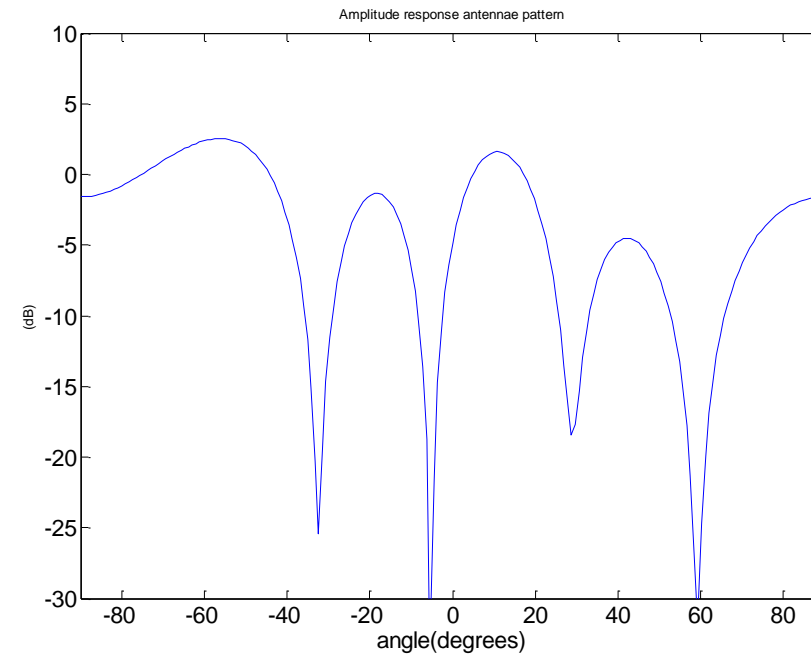
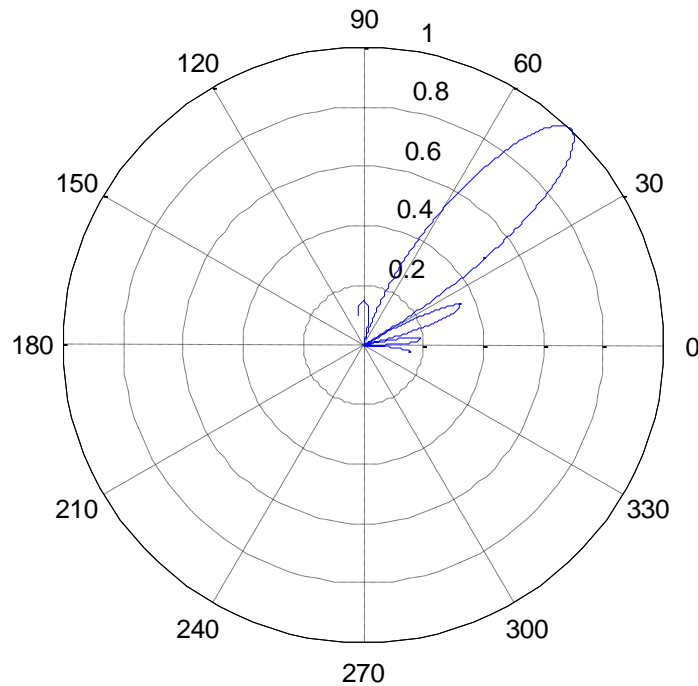
# TRANSMISSION MODE 7 – UE BEAMFORMING



# RESULTS

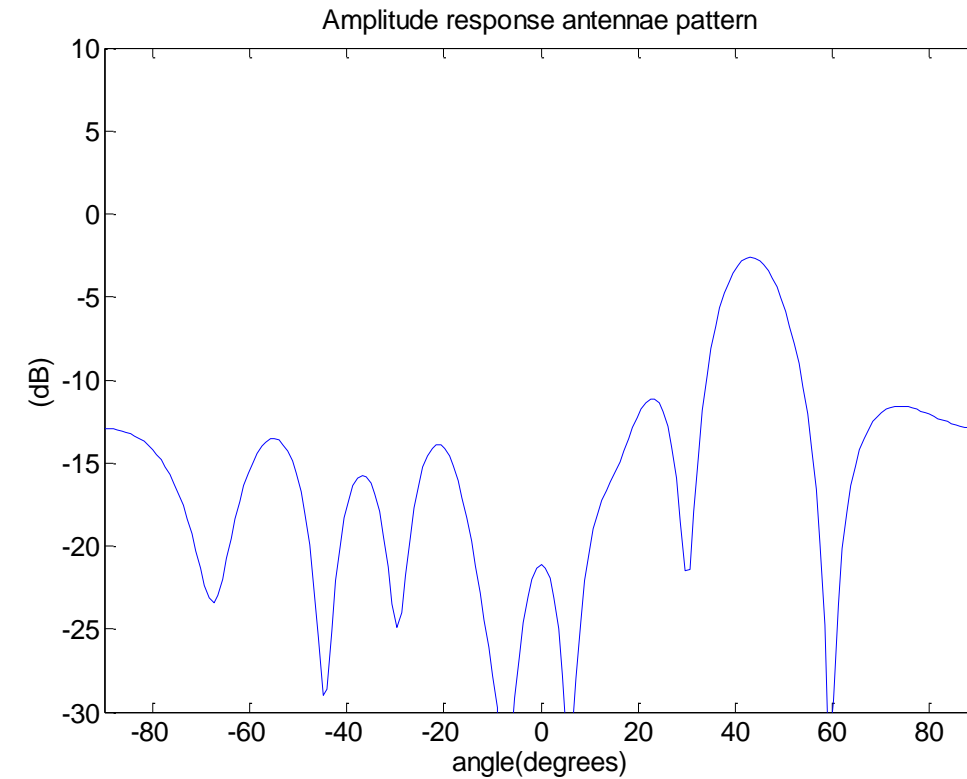
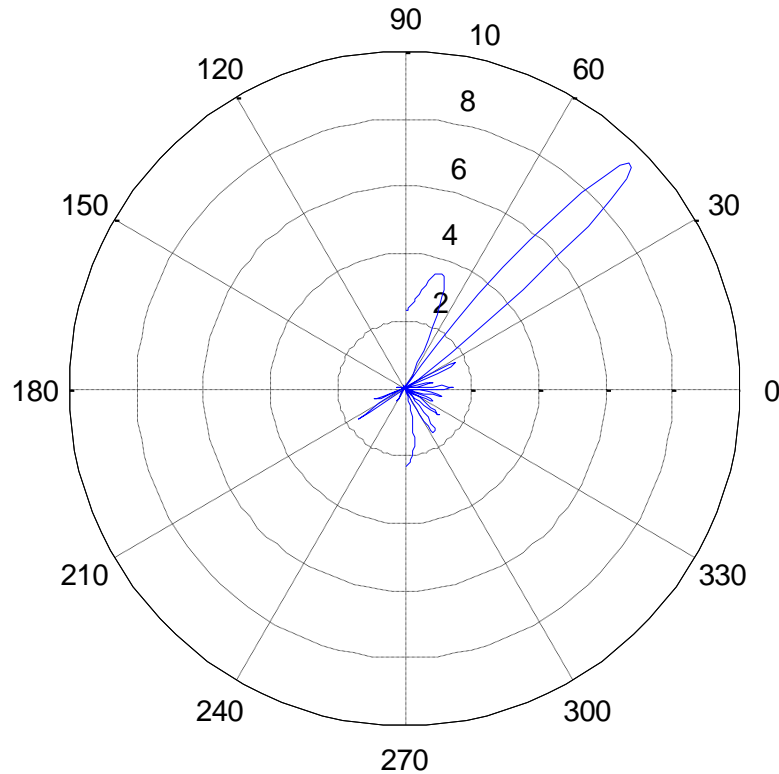
Desired signal arrives at an angle of 45 degrees – MAXIMISE POWER

Interferer signals arrive at 30, 60 degrees – STEER NULLS



**POLAR, AMPLITUDE PATTERN OF RECEIVED BEAM – MAXIMA AT 45 DEGREES, NULLS AT 30, 60 DEGREES**

# RESULTS



**SAME DIRECTIONAL VALUES WITH NUMBER OF ANTENNAS INCREASED FROM 5 TO 10**

- INTRODUCTION
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- **FUTURE WORK**
- REFERENCES

# FUTURE SCOPE – AT WIPRO

- IMPLEMENTATION OF MIMO, LINK ADAPTATION ALGORITHMS
- CHANNEL-DEPENDENT SCHEDULING
- CONVERSION OF MATLAB CODE TO C
- IMPLEMENTATION ON TI DSP BOARD
- DEVELOP RELATION MATRIX BETWEEN PHYSICAL, LOGICAL ANTENNA

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# THANK YOU